



[Collatz in Dafny]

Hardware & Software Verification

John Wickerson & Pete Harrod

Lecture 10: SAT and SMT solving

Automatic proof

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 - e.g. in Dafny, to show that **invariant** P is preserved,
 - e.g. in Isabelle methods like **by auto**.
- How do these automatic provers work?

SAT queries

- Simple case: proofs about Boolean statements.

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 - $f = ((A \wedge \neg B \wedge C) \Rightarrow (C \vee (B \wedge A)))$

SAT queries

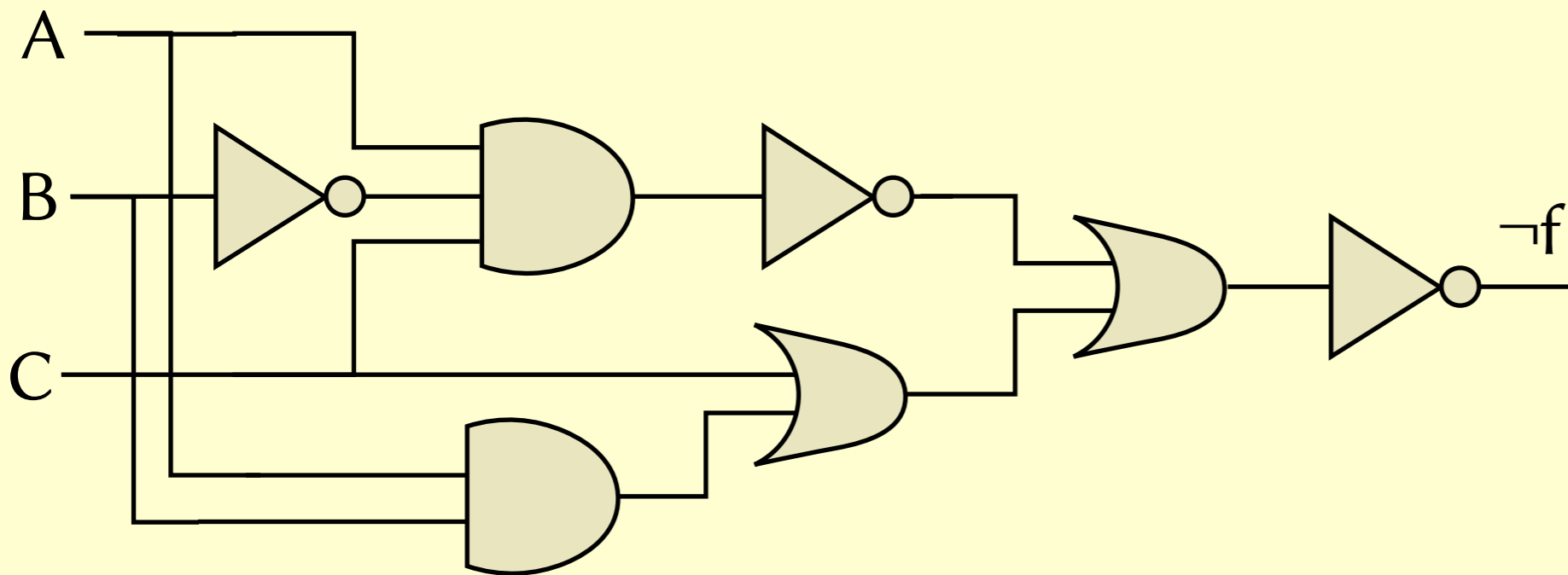
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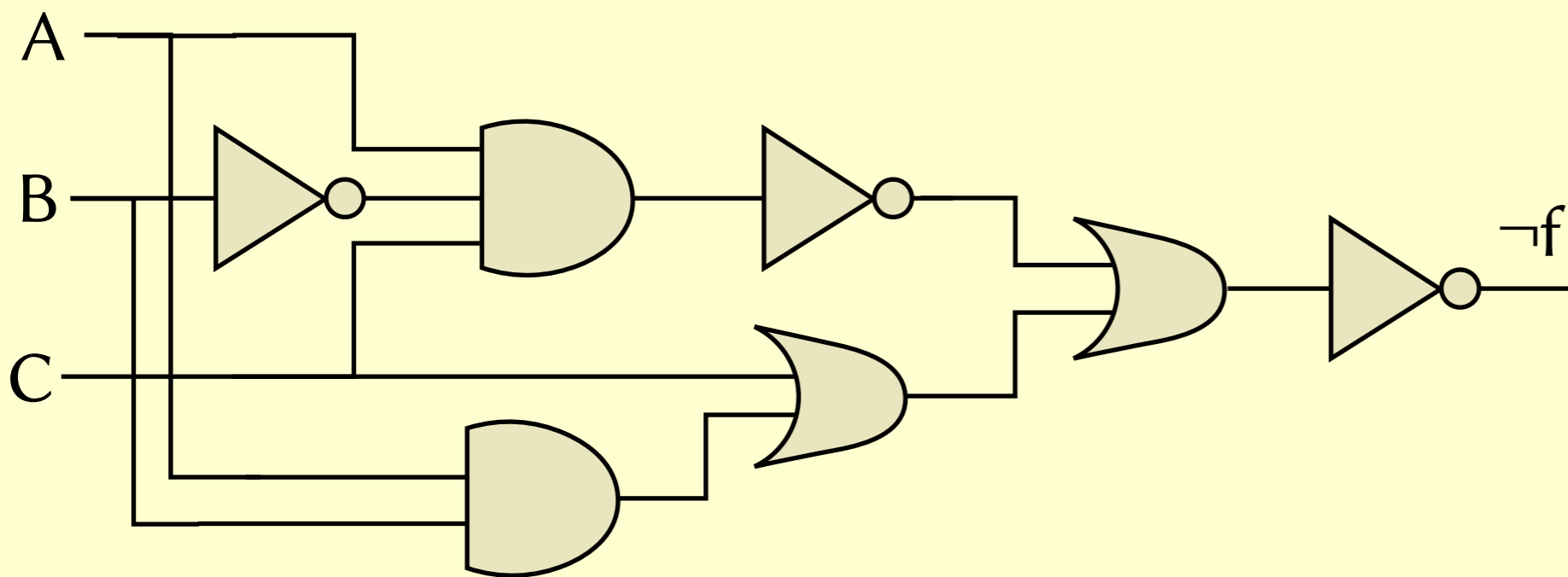
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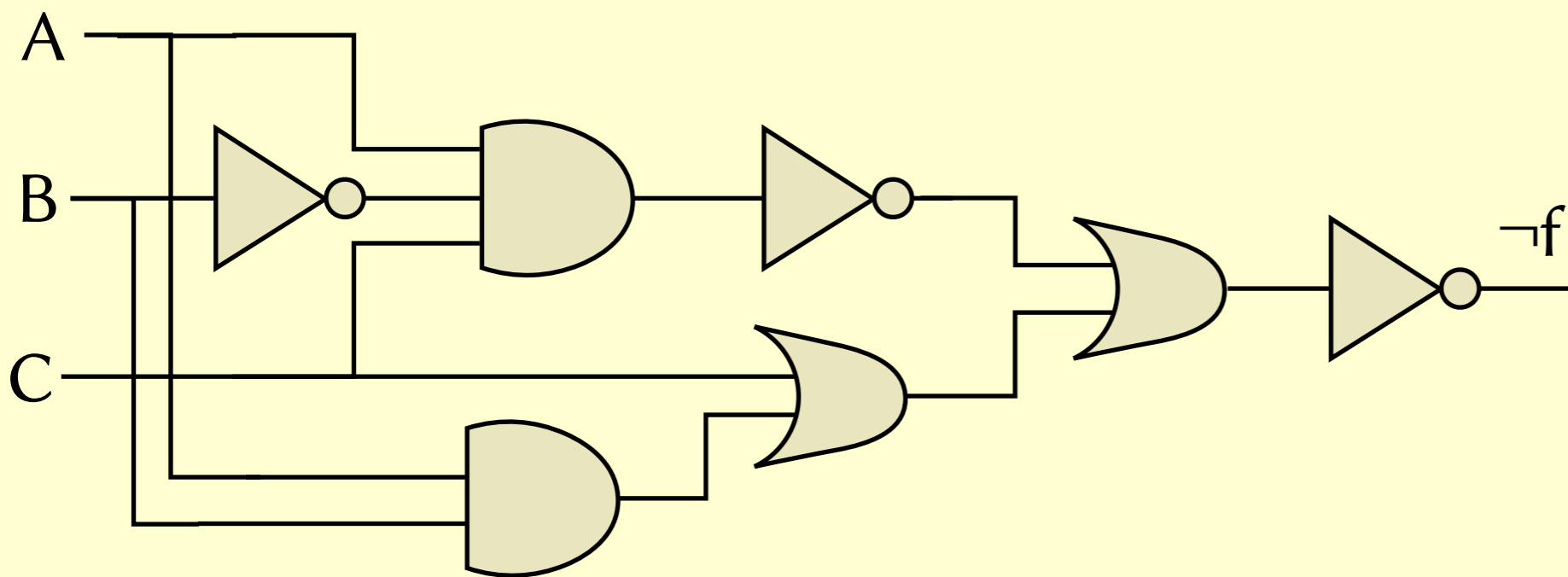
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A	B	C	$\neg f$
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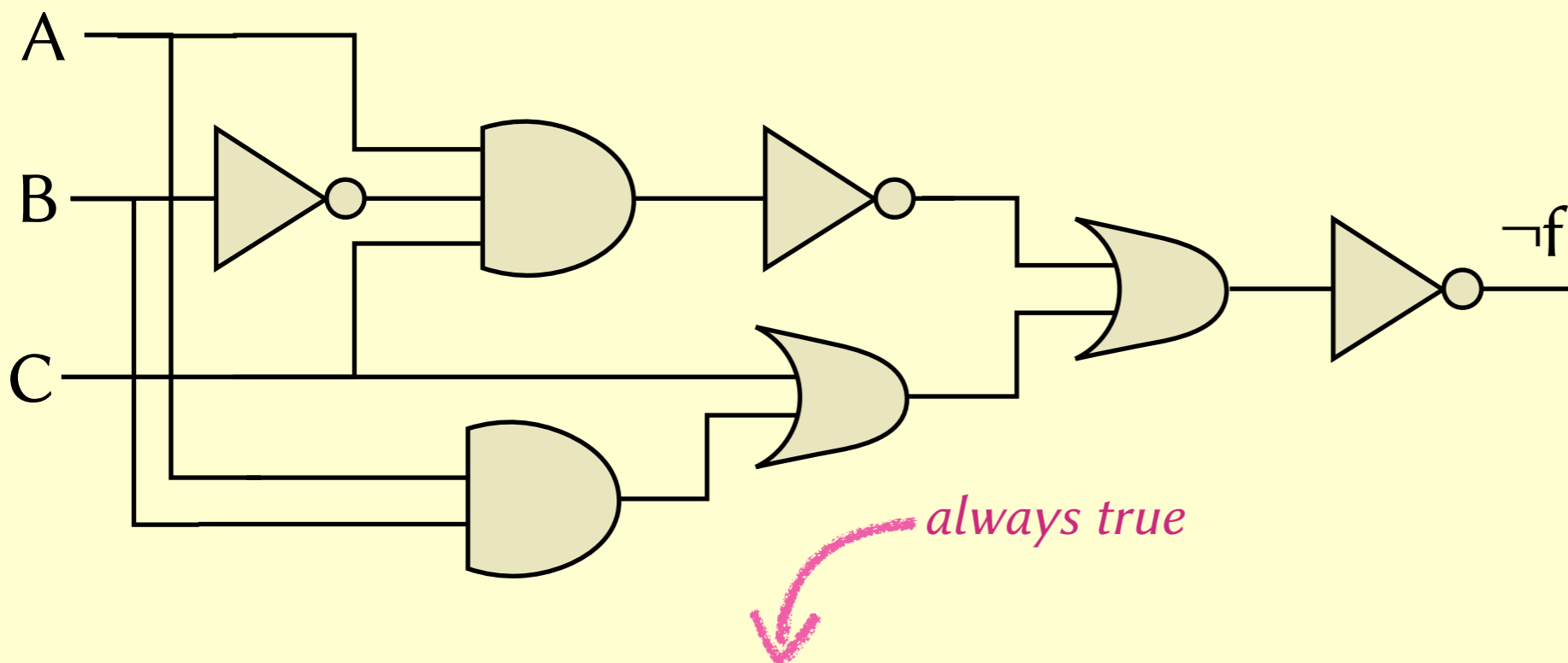


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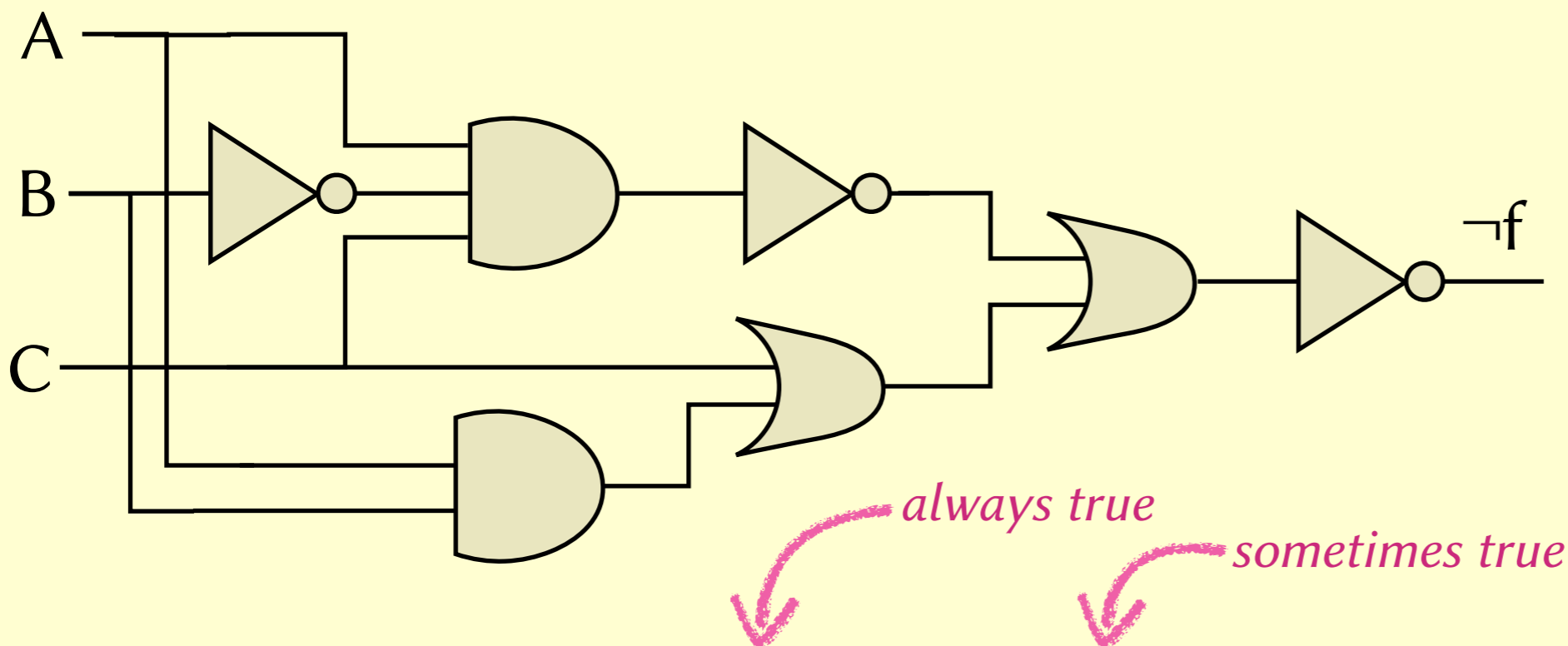


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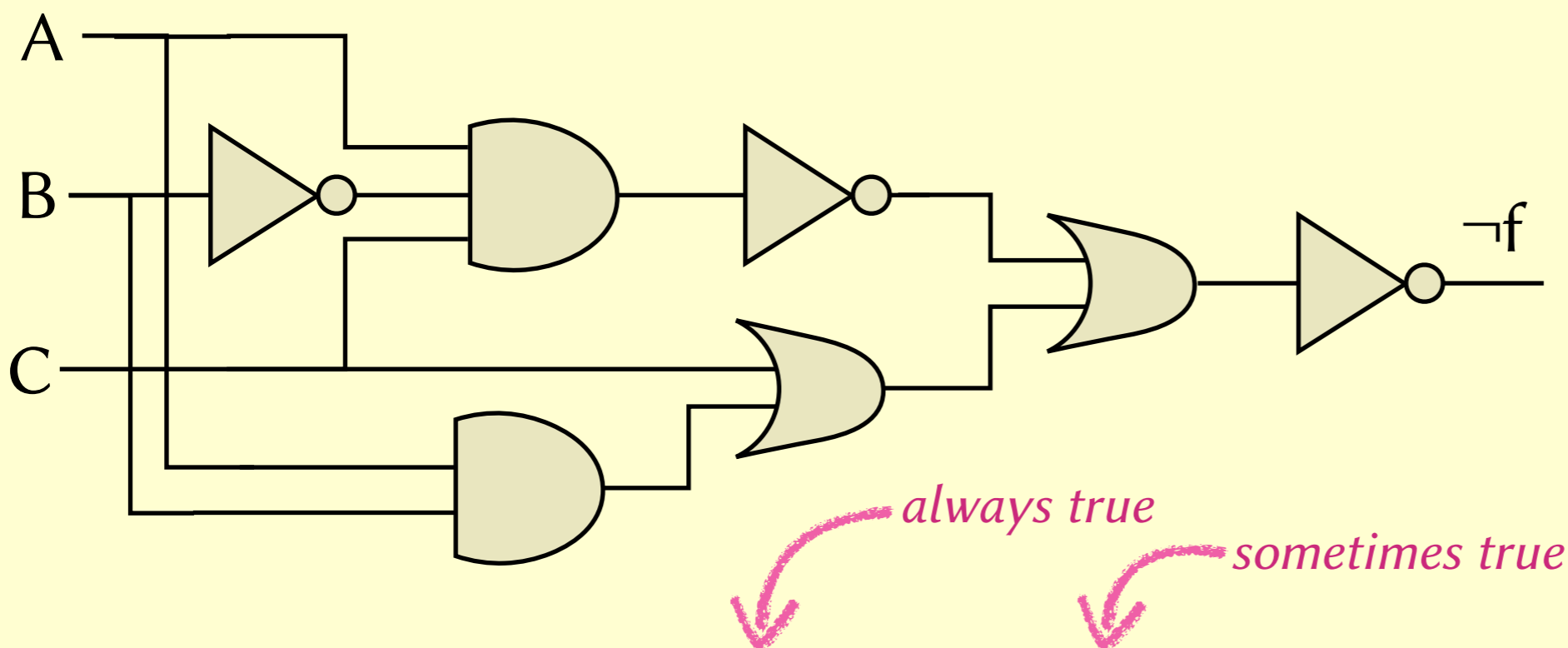


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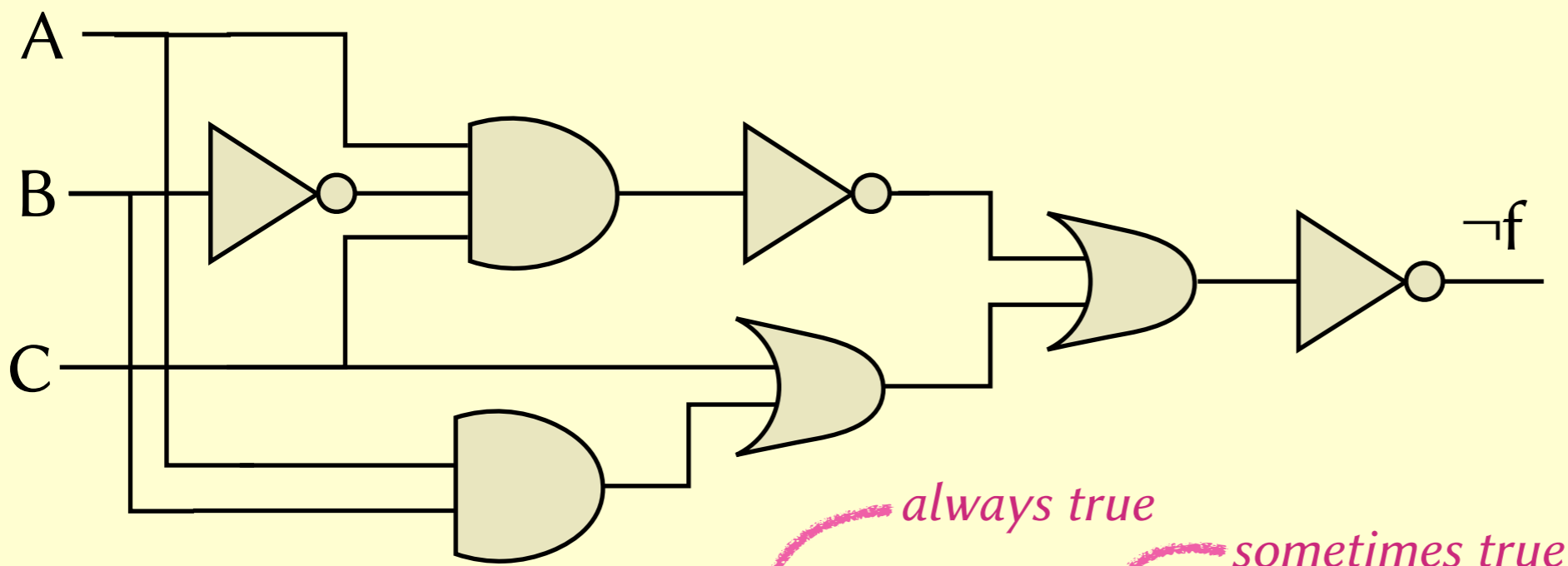
always false ↗

always true ↘

sometimes true ↘

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SAT solving

- A simple algorithm:

```
for A in {0, 1}:  
    for B in {0, 1}:  
        for C in {0, 1}:  
            if f(A,B,C) = 1:  
                return ("SAT", [A, B, C])  
return ("UNSAT")
```

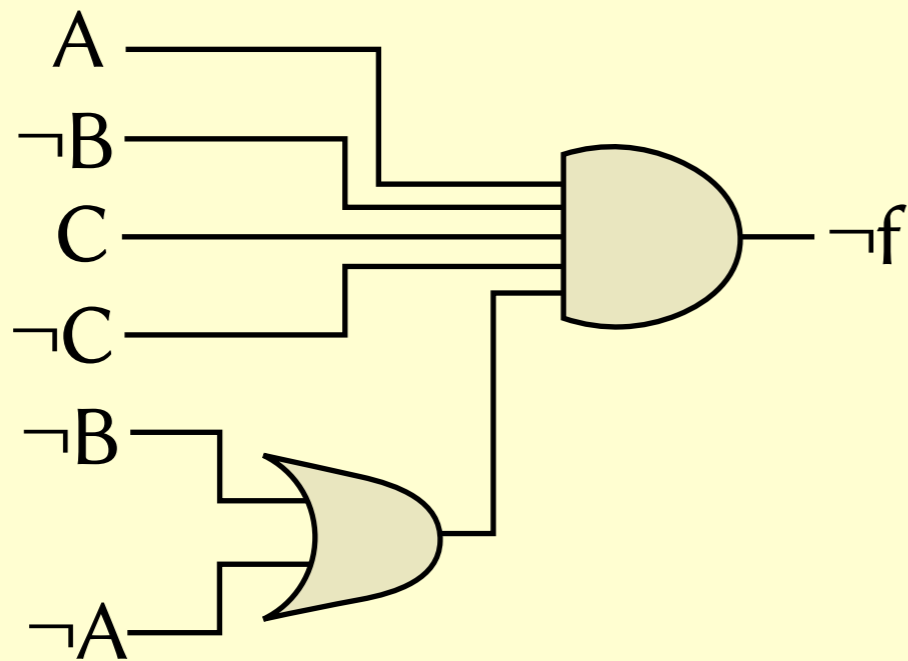
SAT solving

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- A cleverer way: use de Morgan's rules to convert the formula to *conjunctive normal form*.

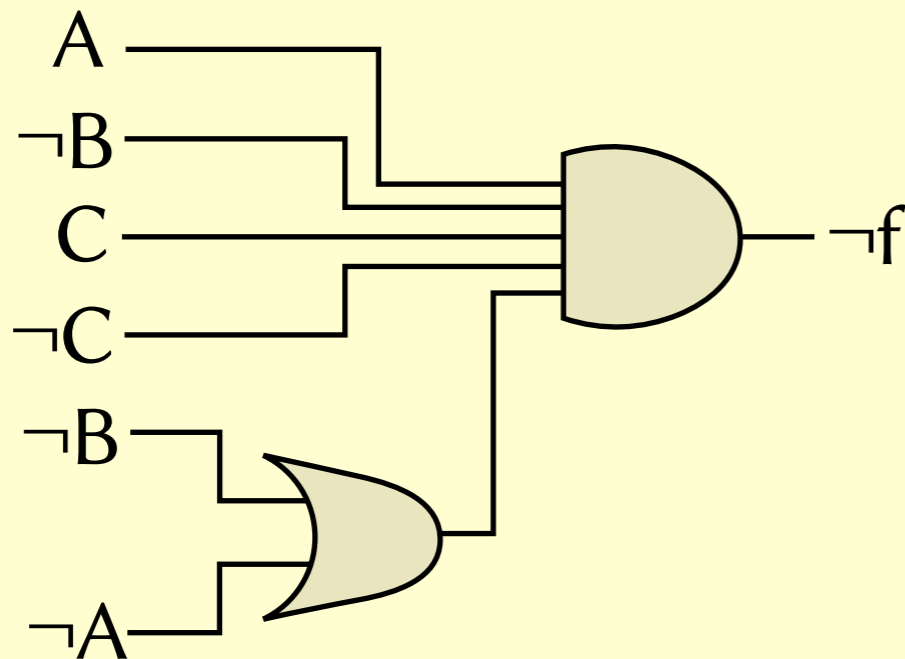
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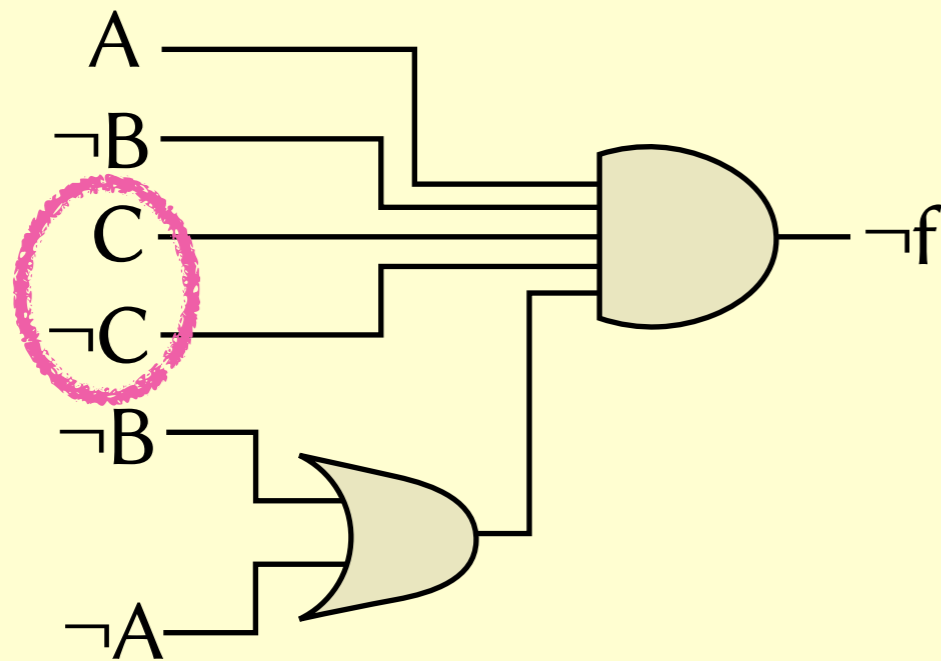
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- A cleverer way: use de Morgan's rules to convert the formula to *conjunctive normal form*.
- It may then become obvious that the formula is UNSAT.



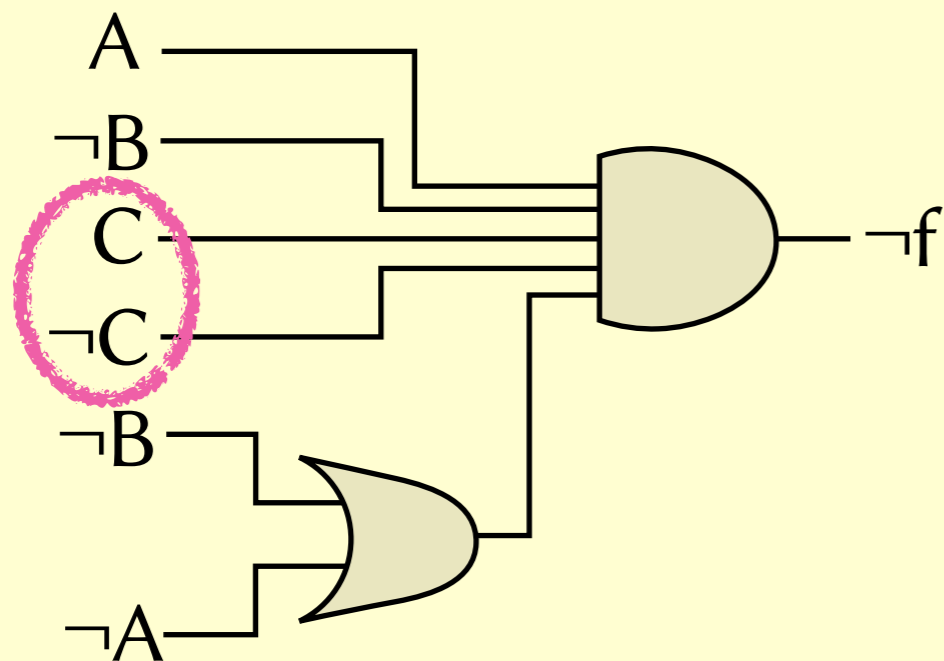
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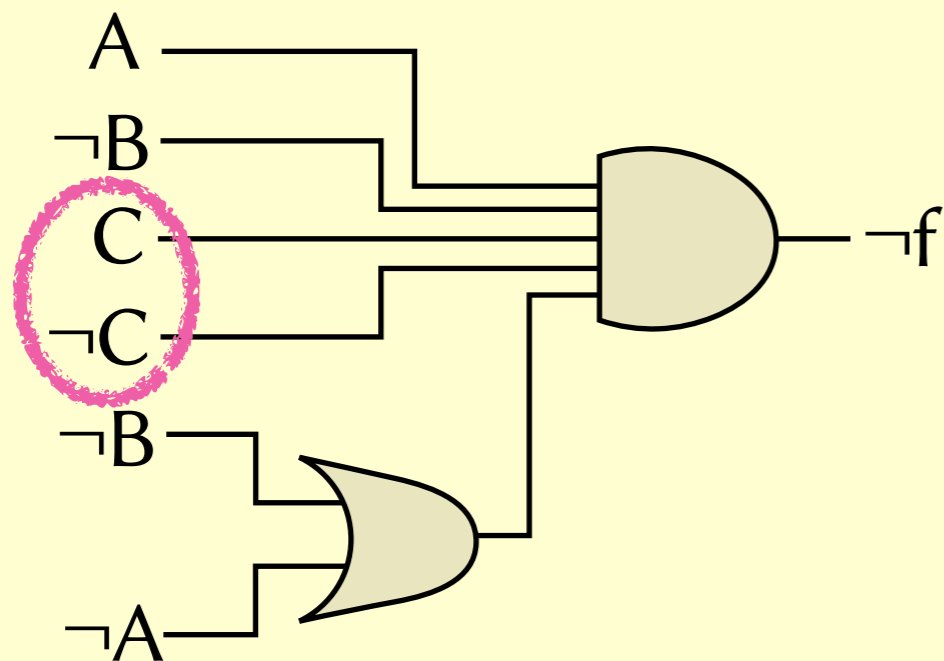
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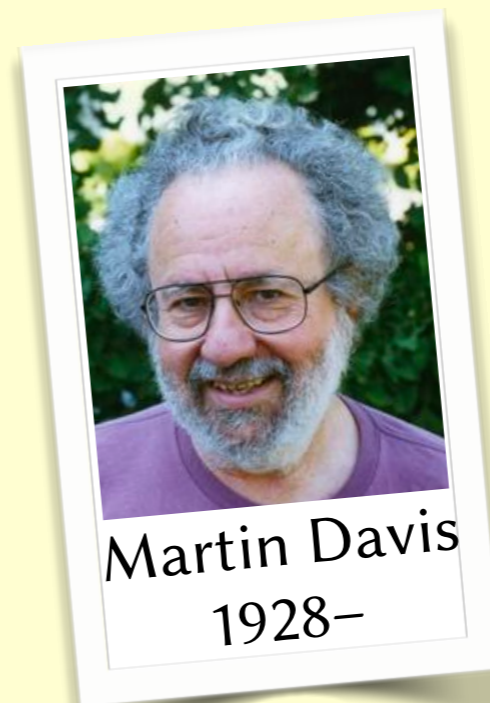
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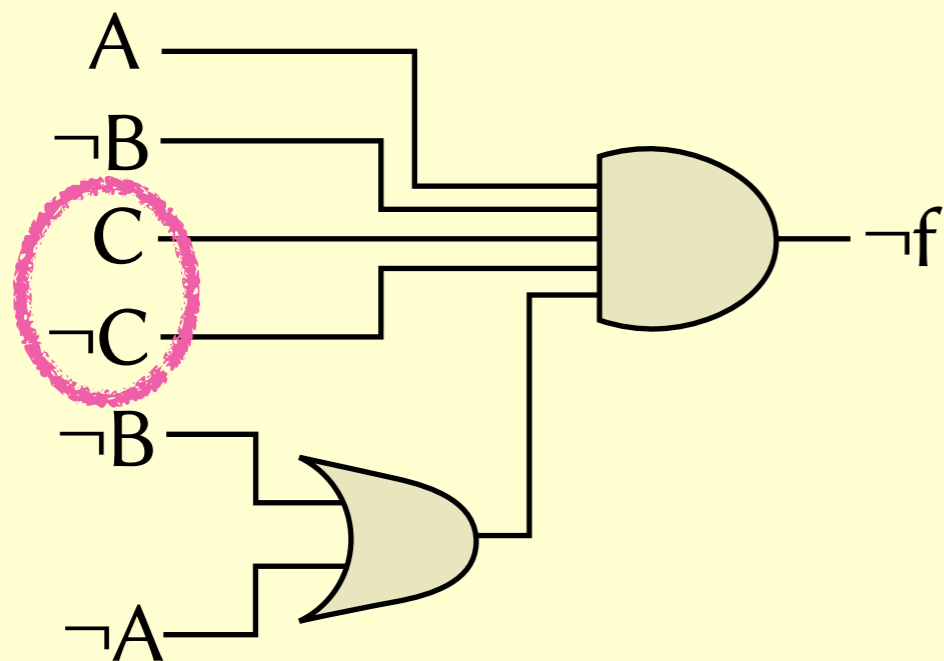


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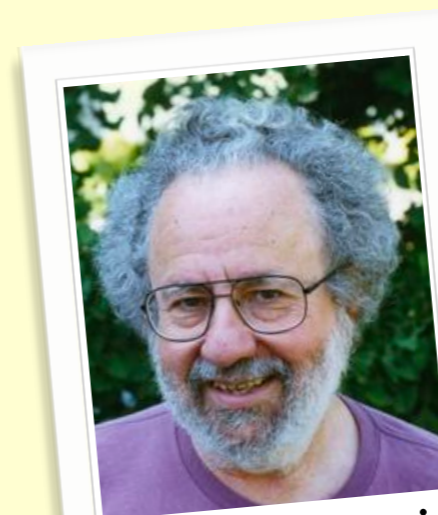


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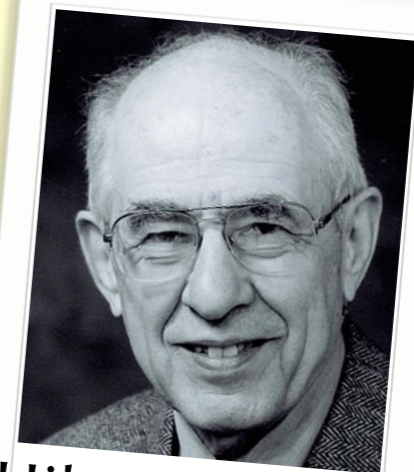
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Martin Davis
1928–



Hilary Putnam
1926–2016

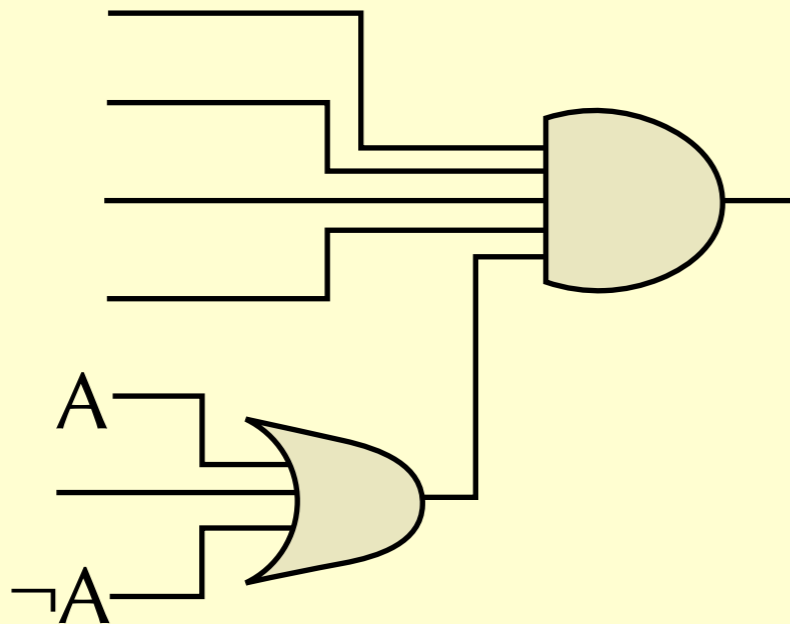
The DP method

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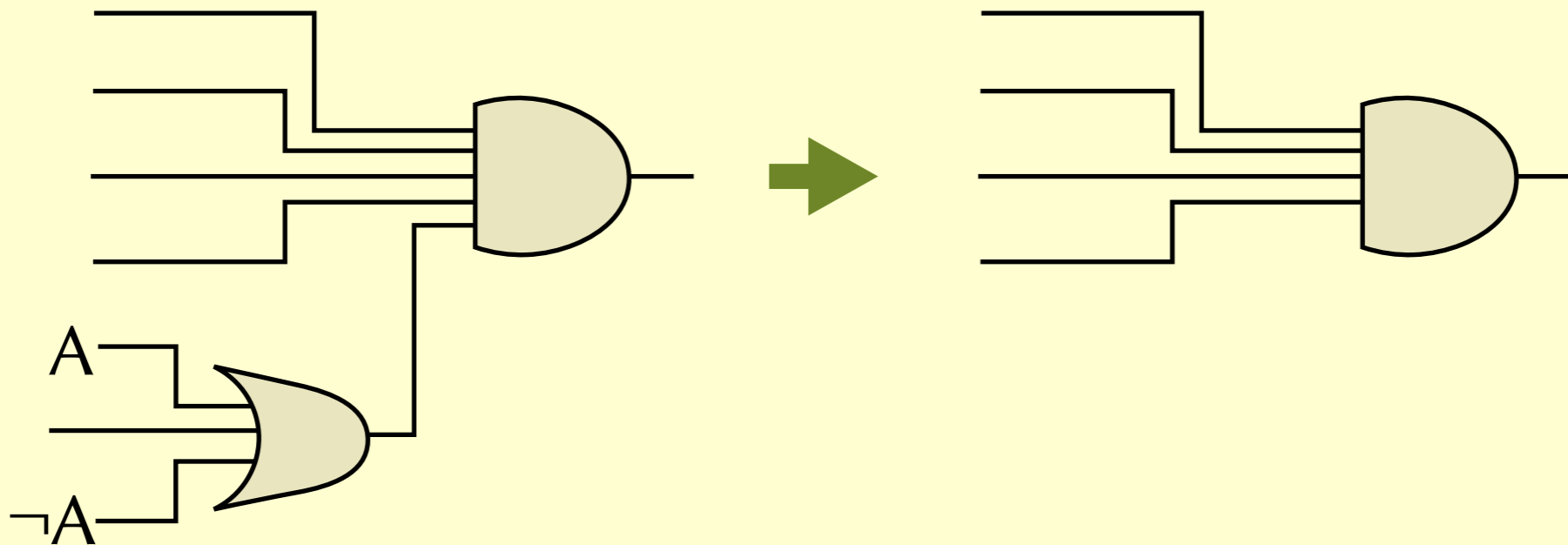
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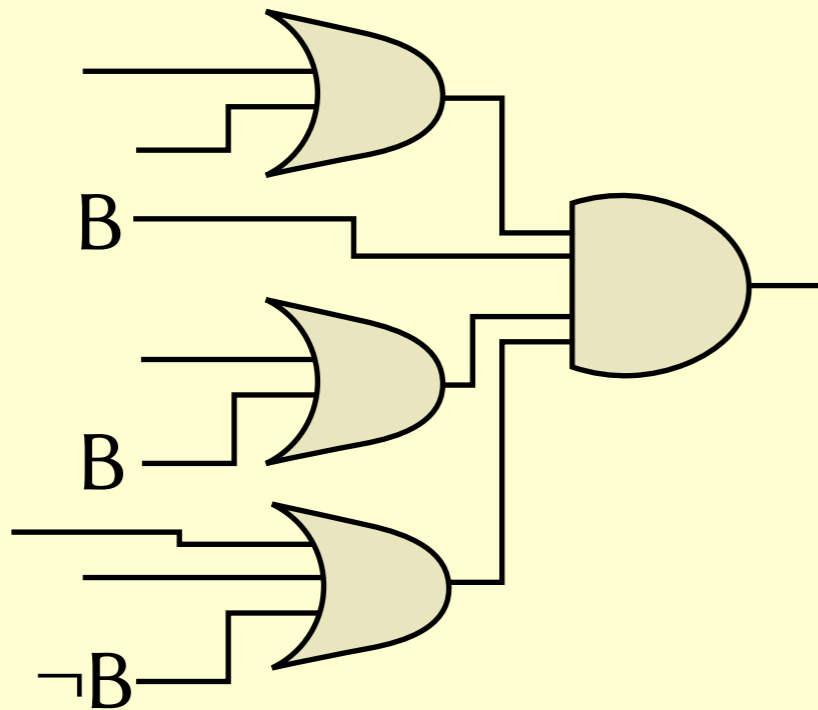
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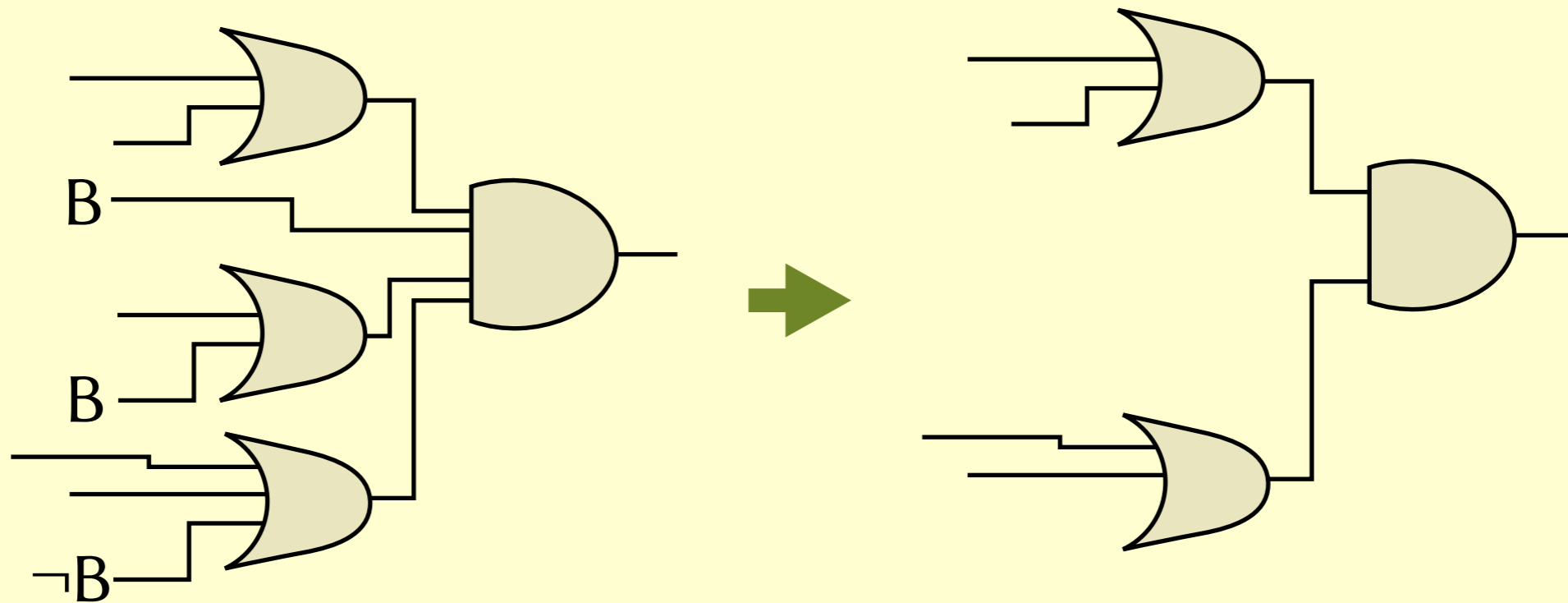
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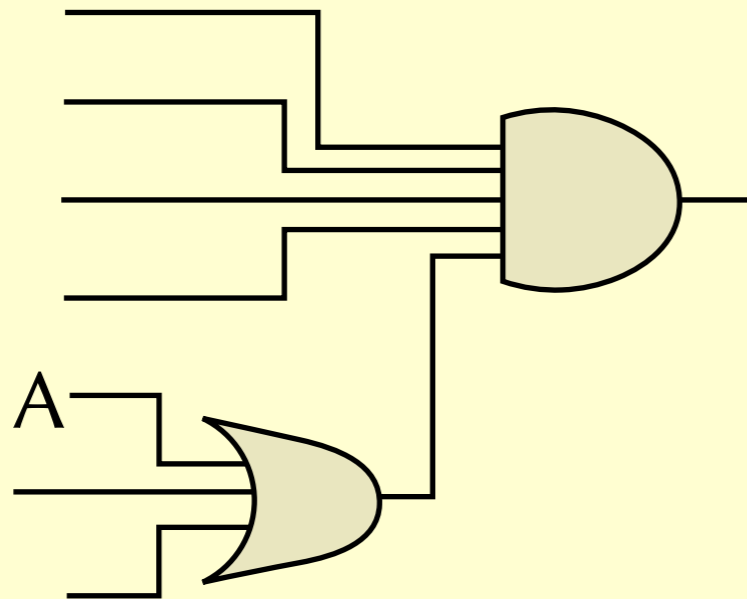


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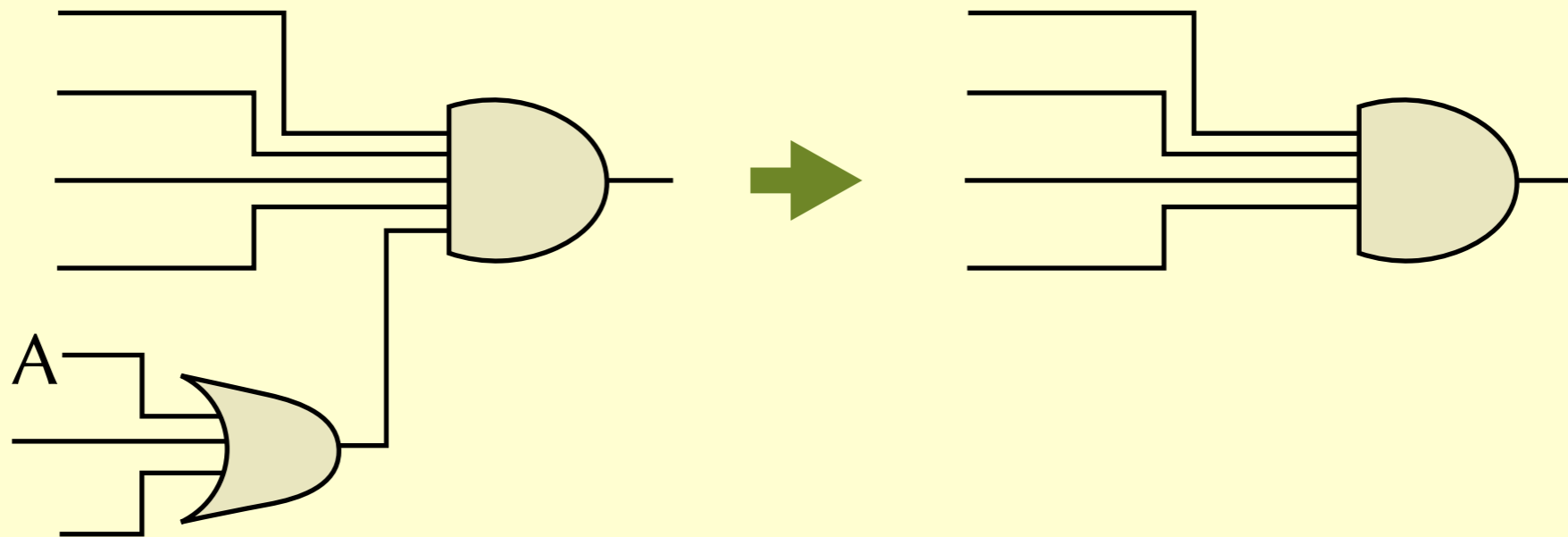
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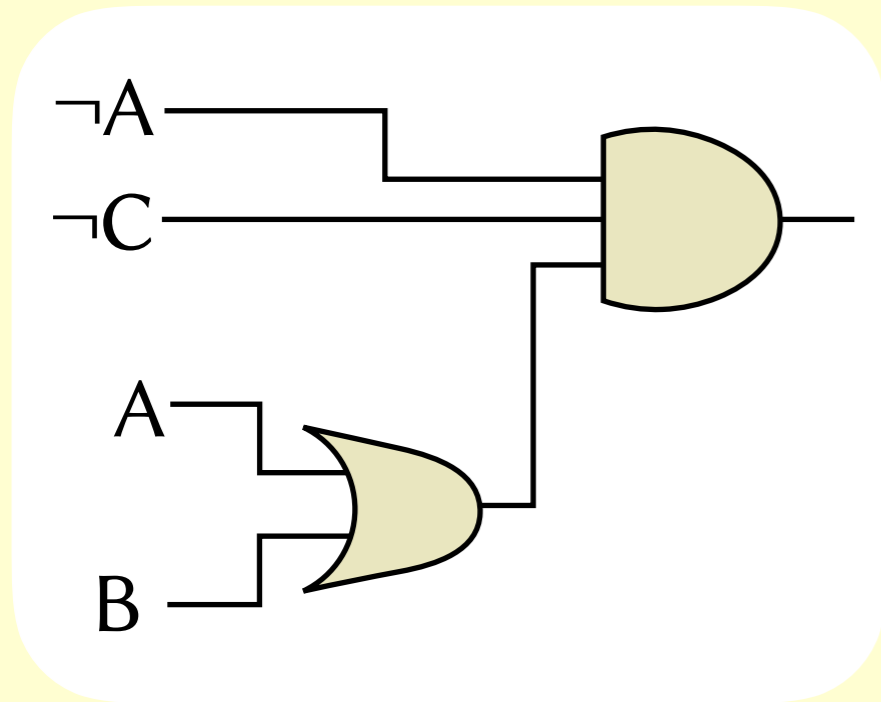
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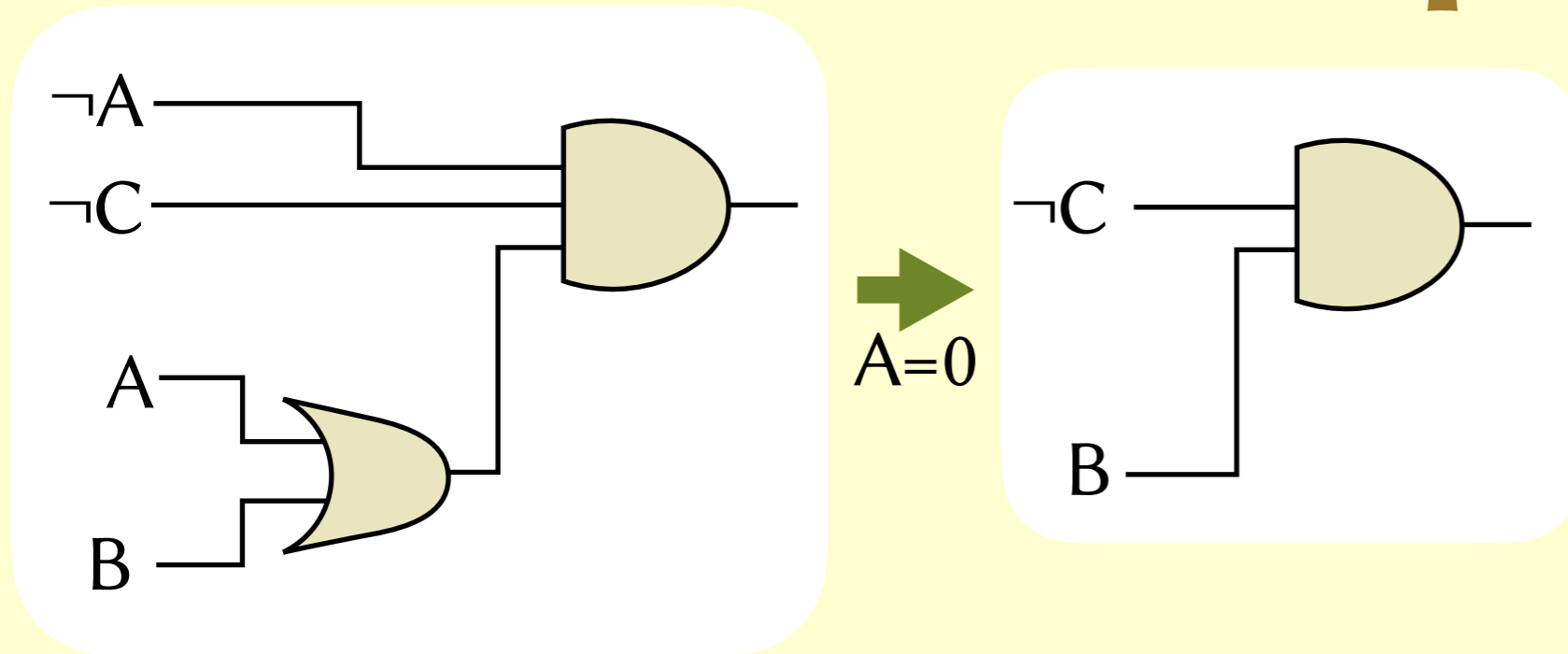
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6. Pick a literal L and repeat the above for the cases $L=0$ and $L=1$.

DP example 1

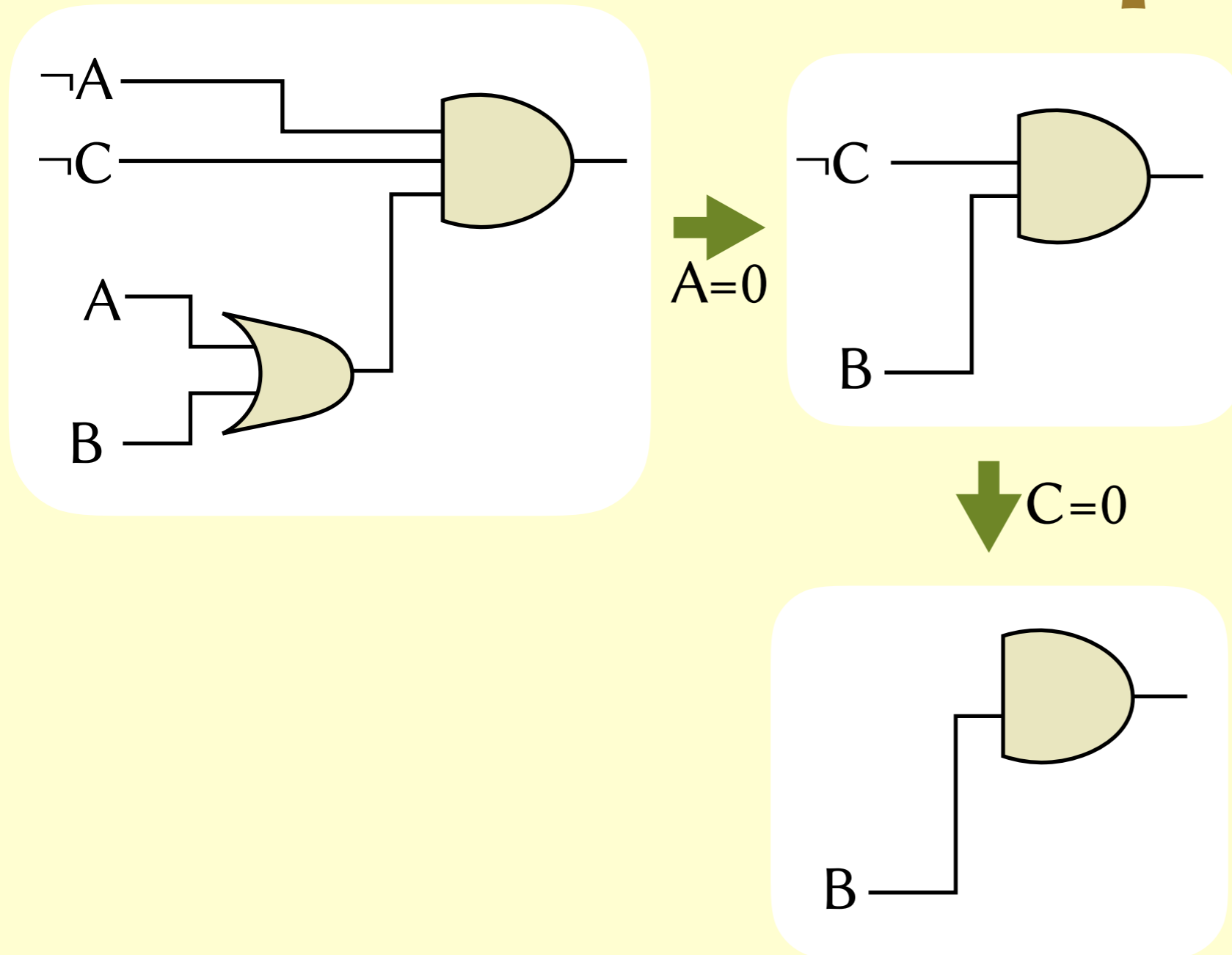
DP example 1



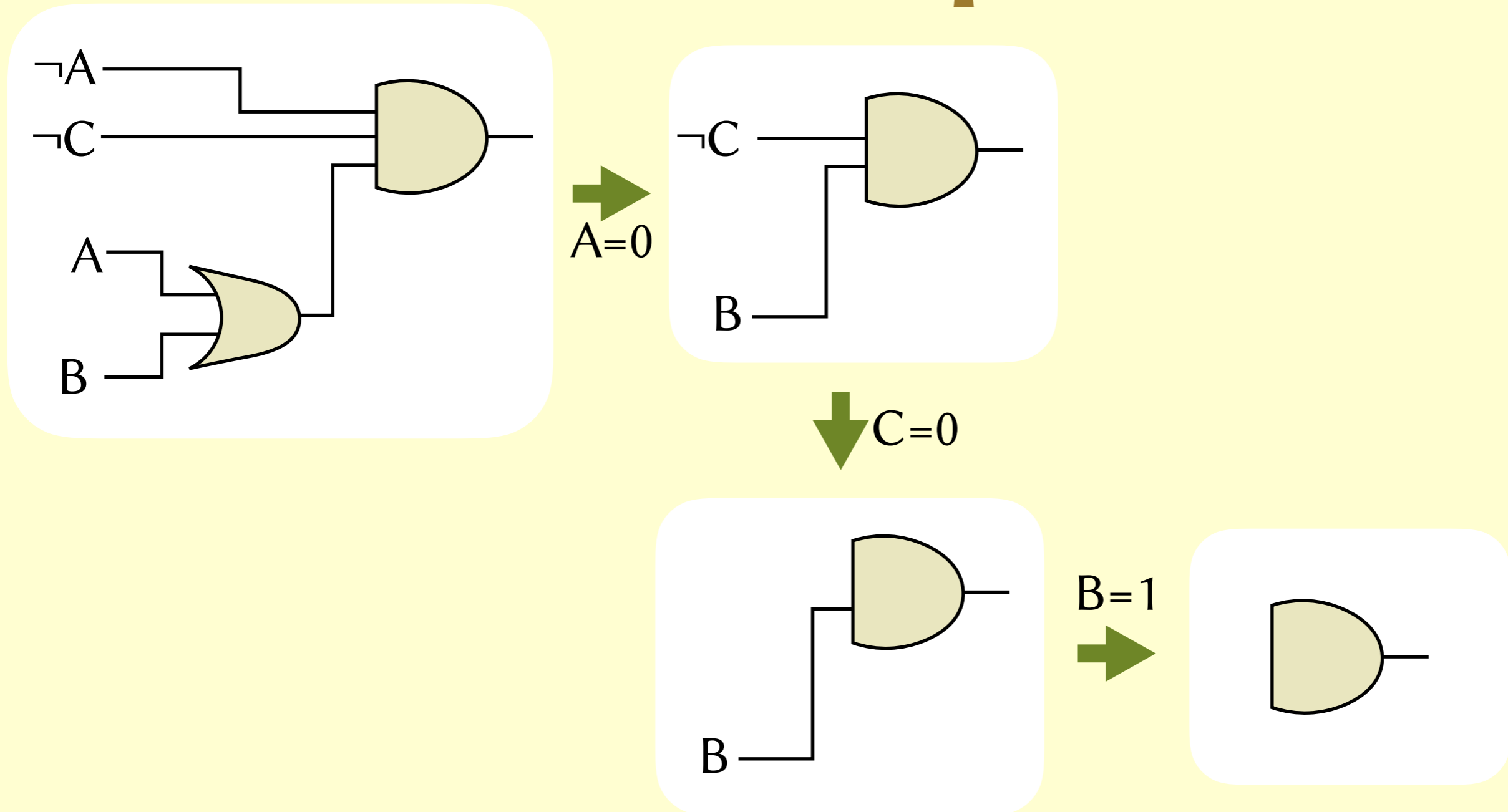
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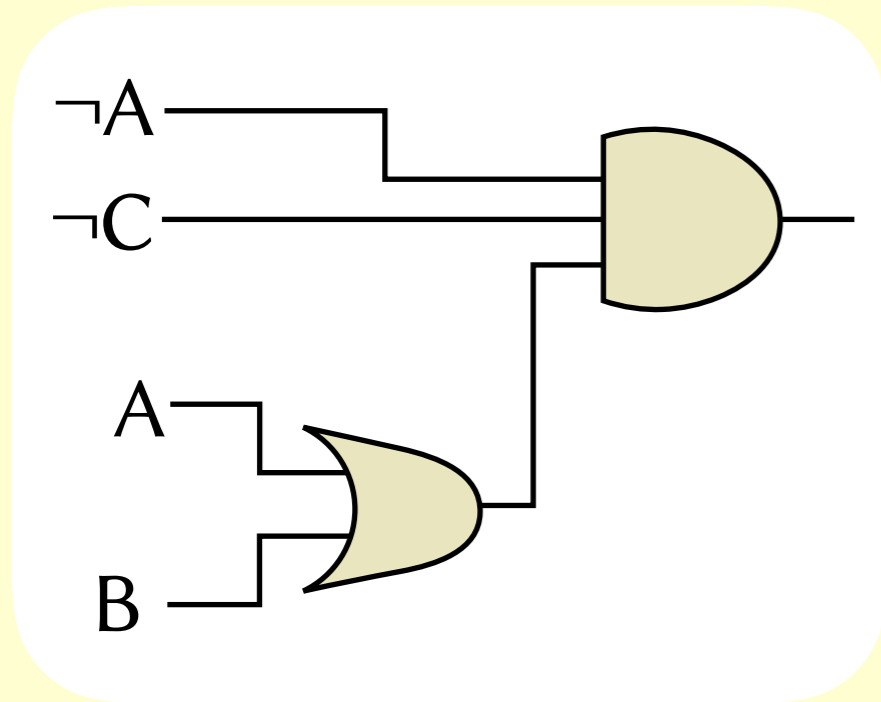
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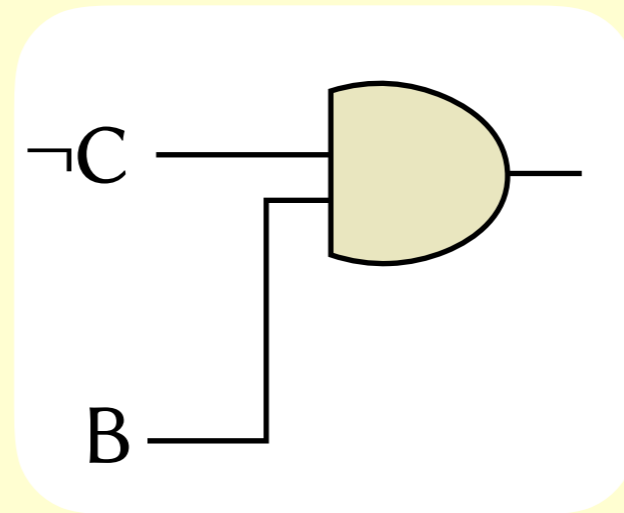
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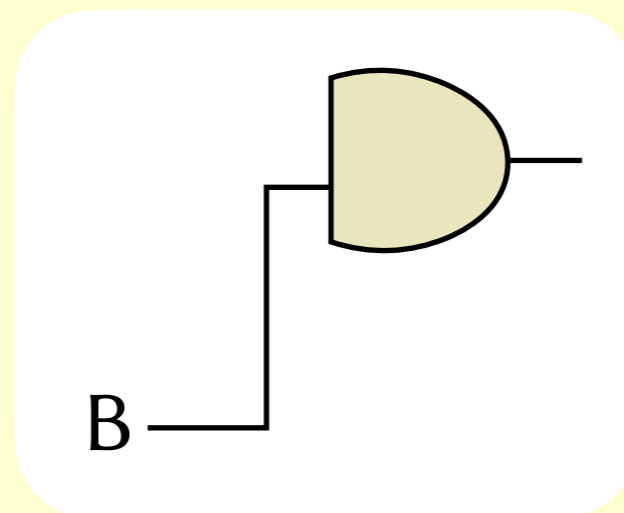
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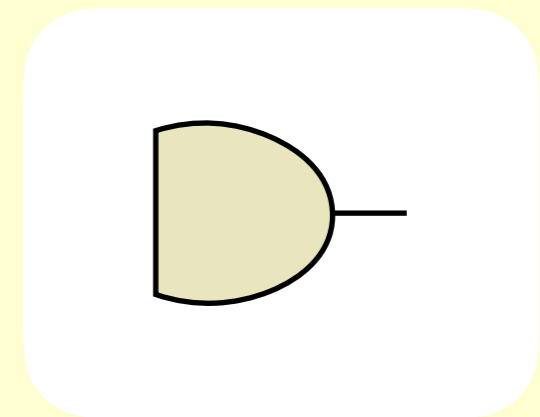
\rightarrow
A=0



\downarrow
C=0



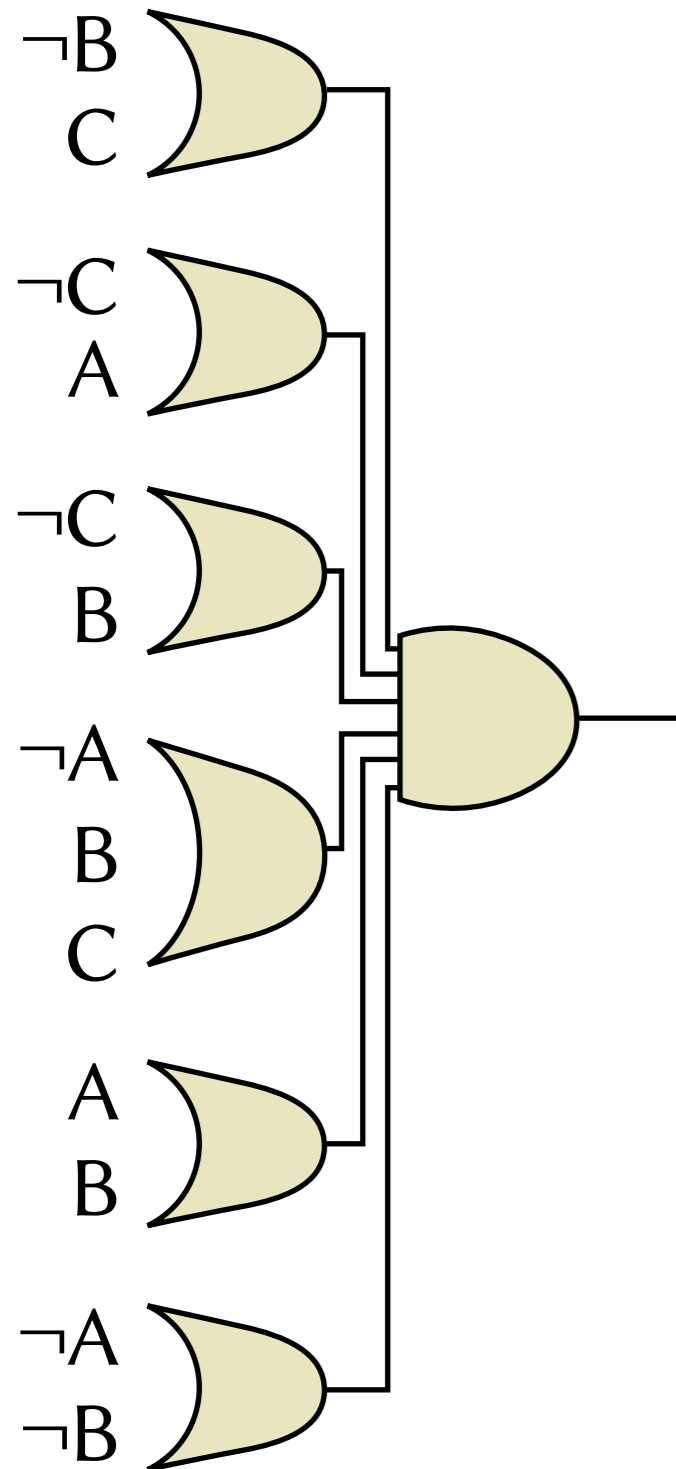
\rightarrow
B=1



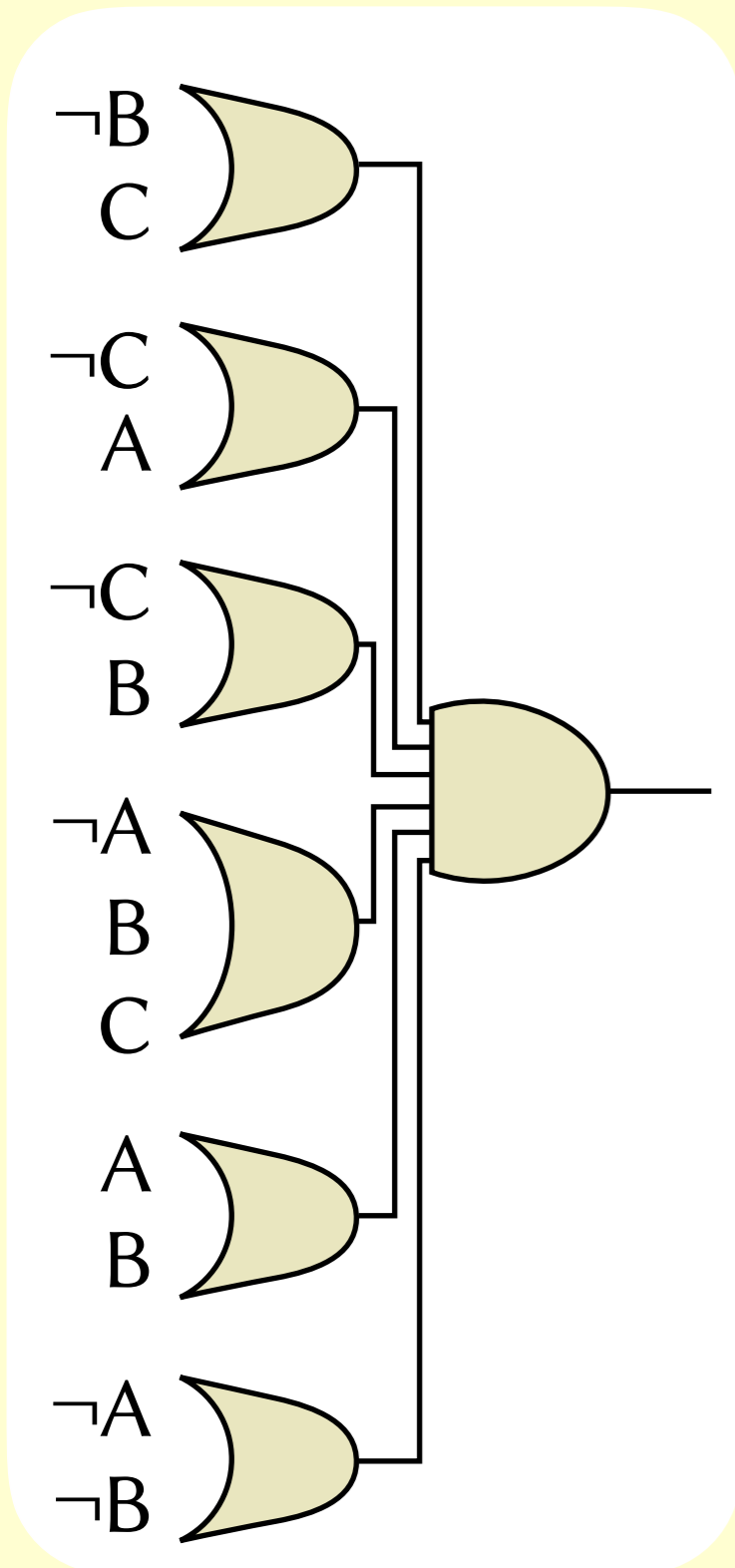
Satisfiable, e.g.
when $A=0$, $B=1$, $C=0$

DP example 2

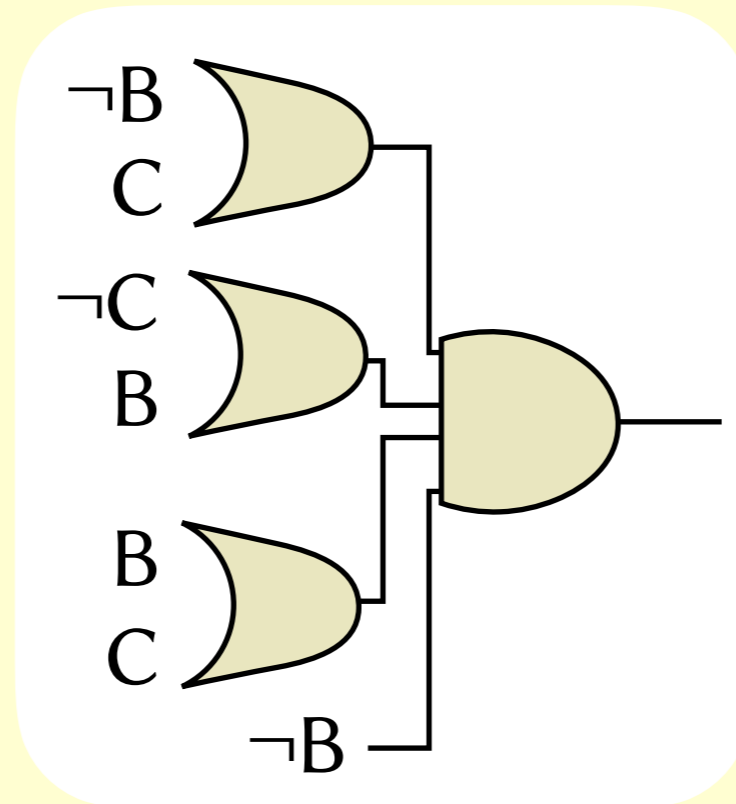
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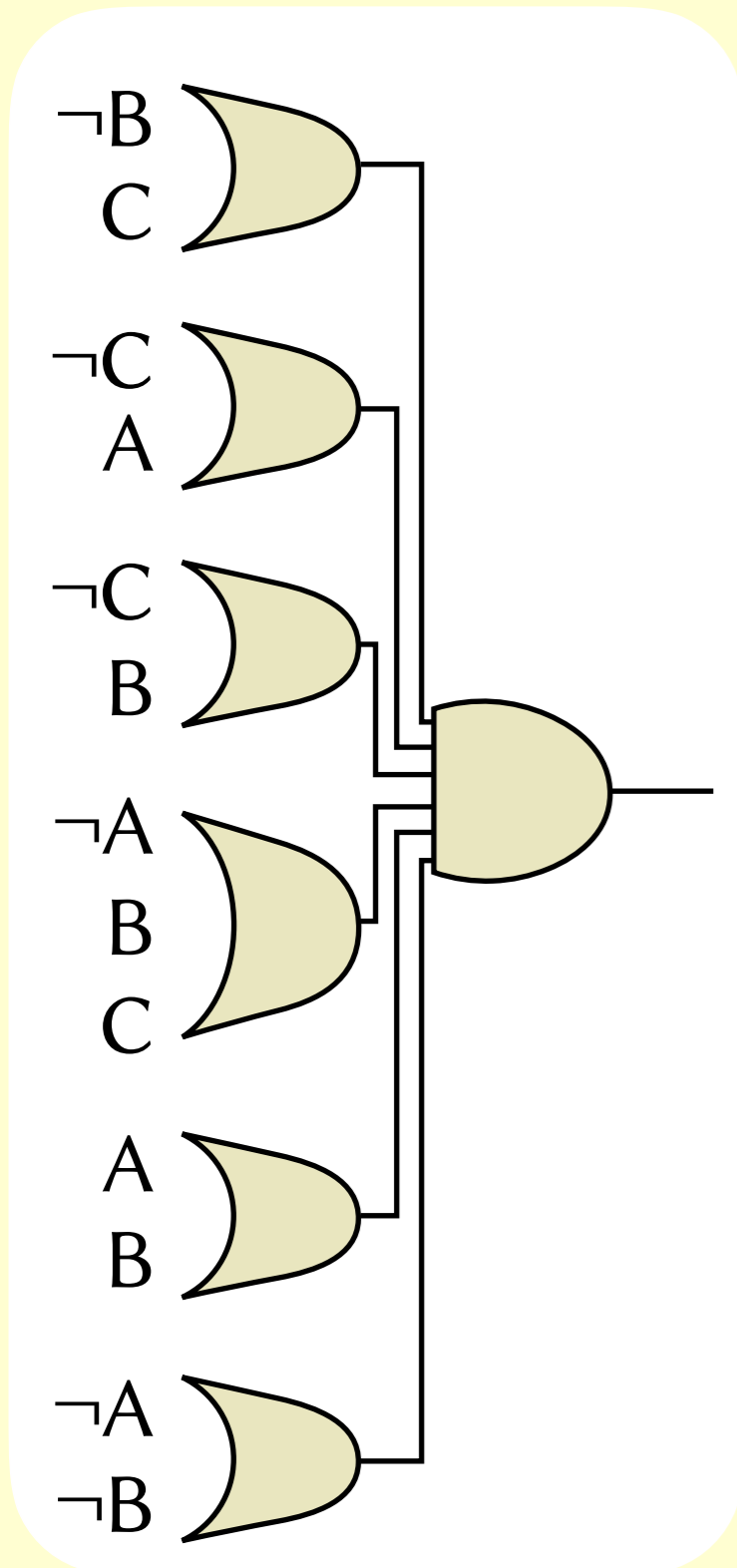
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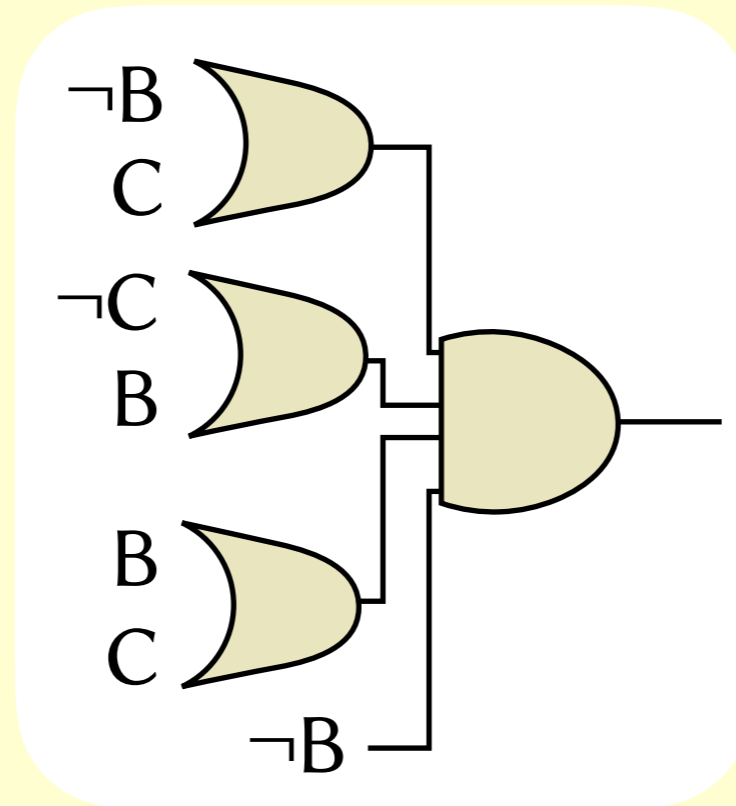
➔
 $A=1$



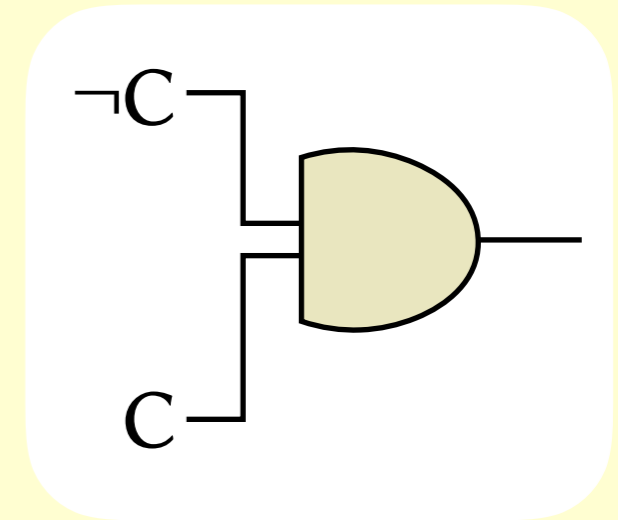
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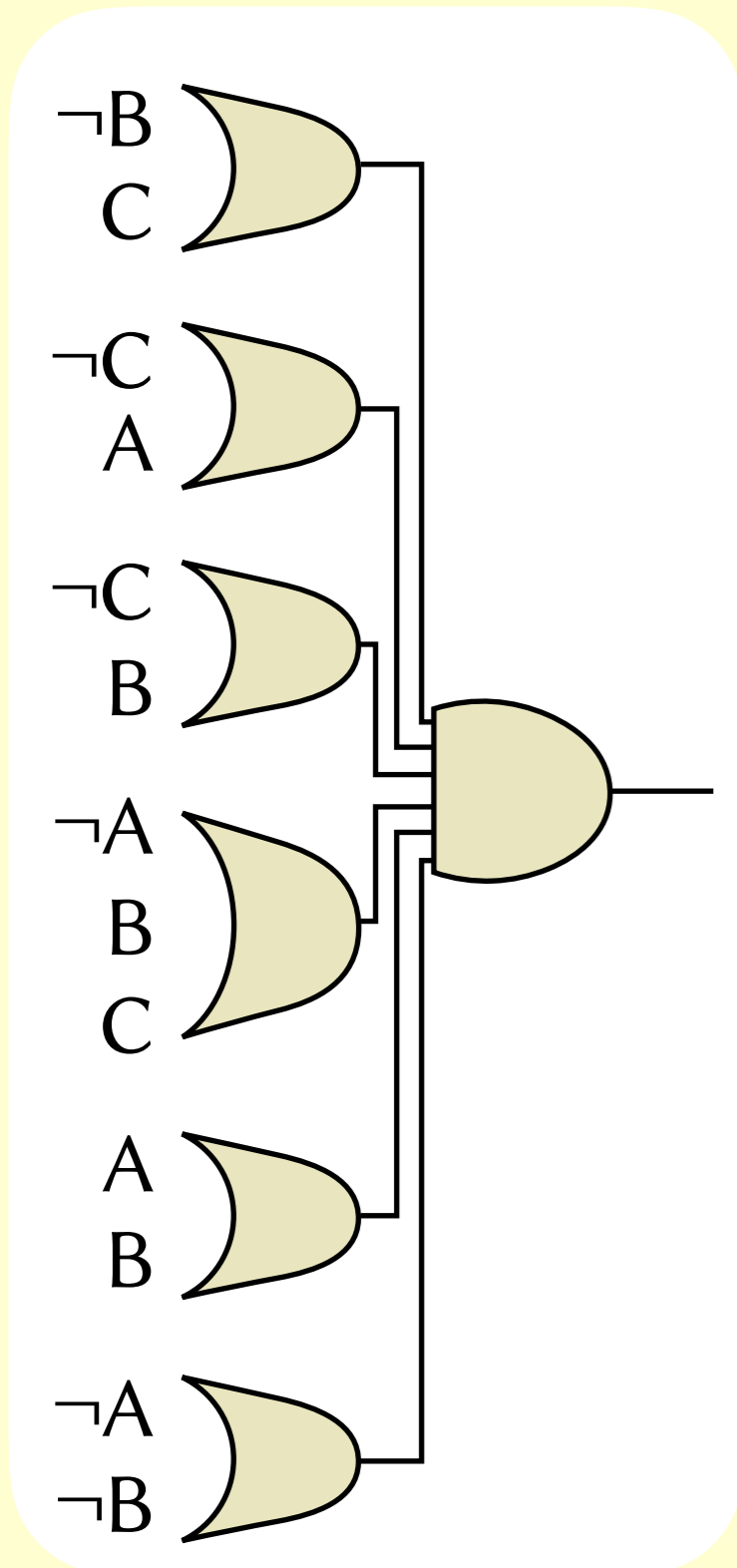
\rightarrow
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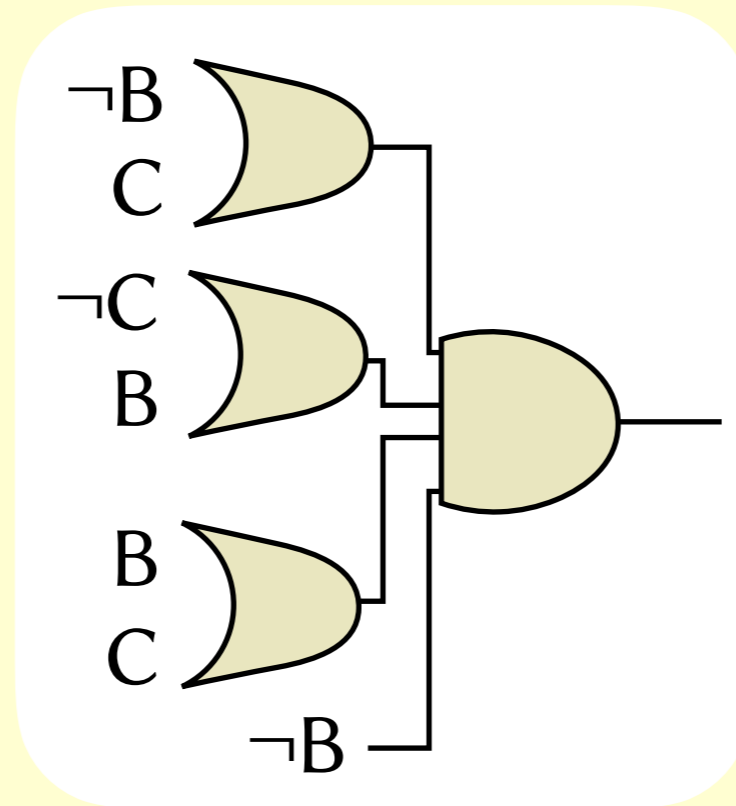
\rightarrow
 $B=0$



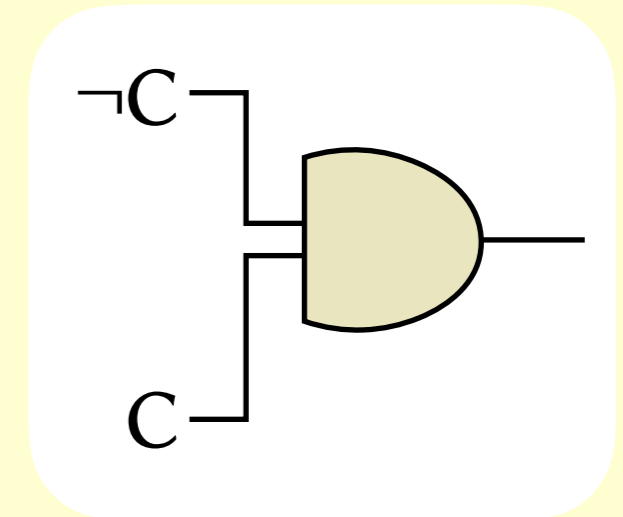
DP example 2



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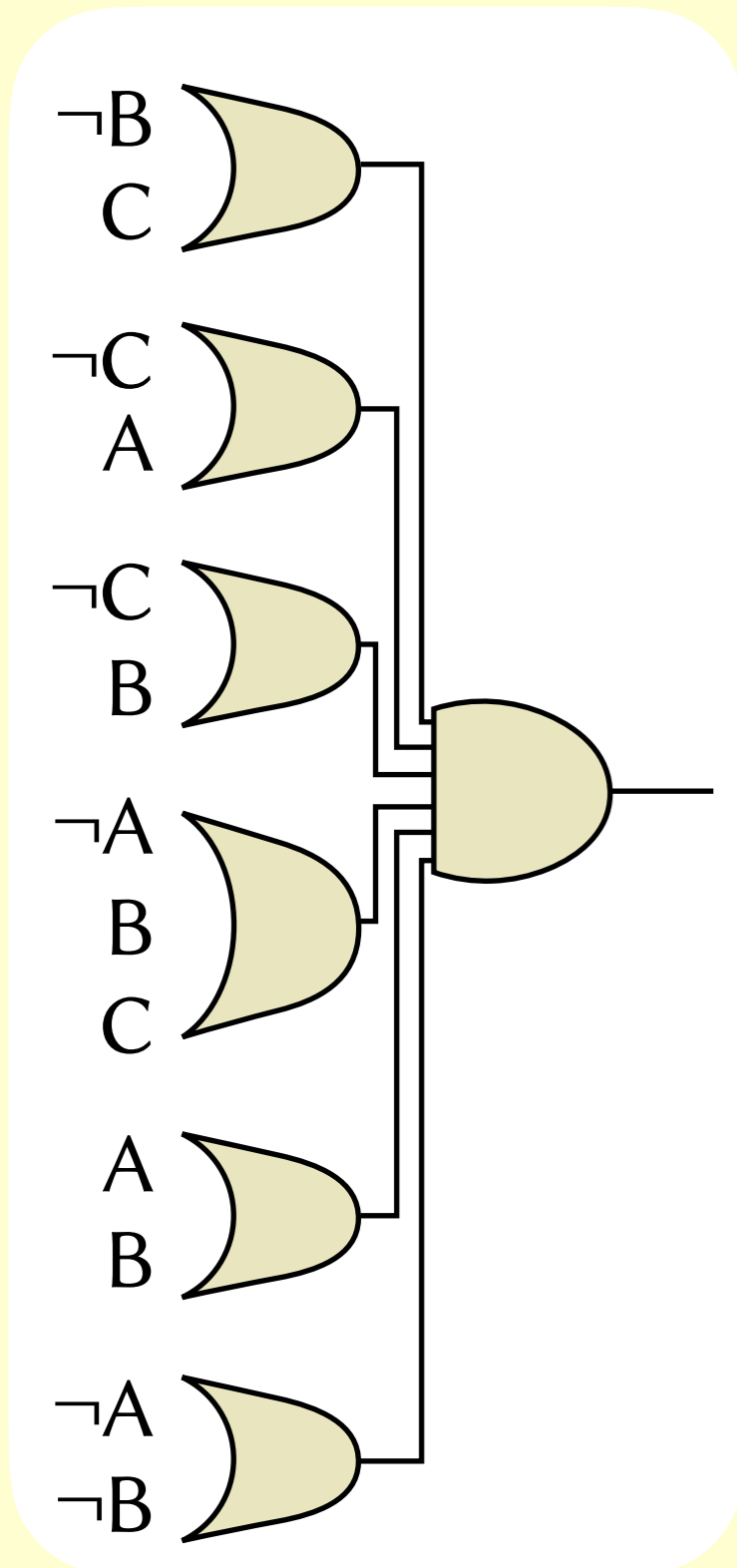


\rightarrow
 $B=0$

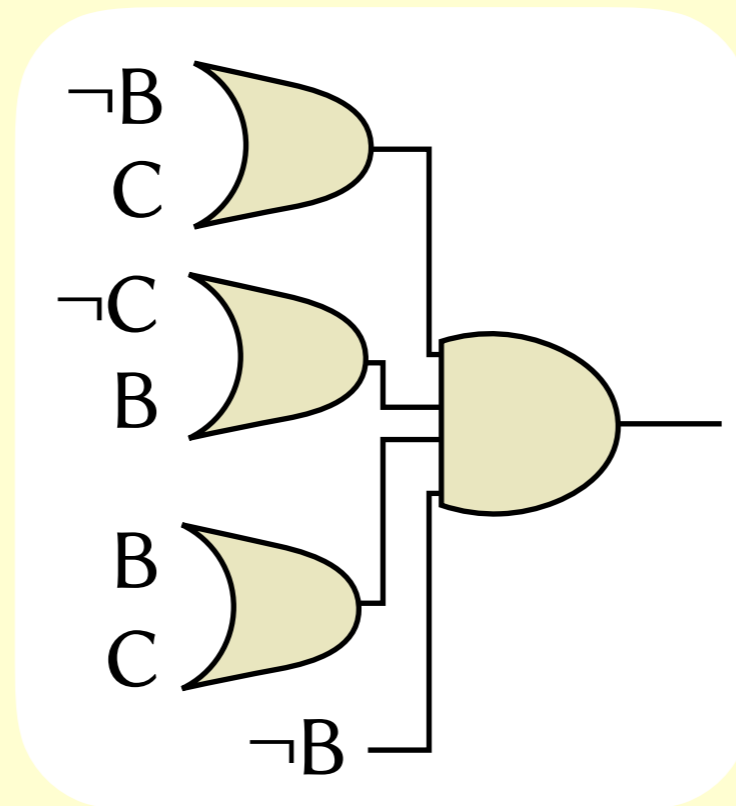


Unsatisfiable

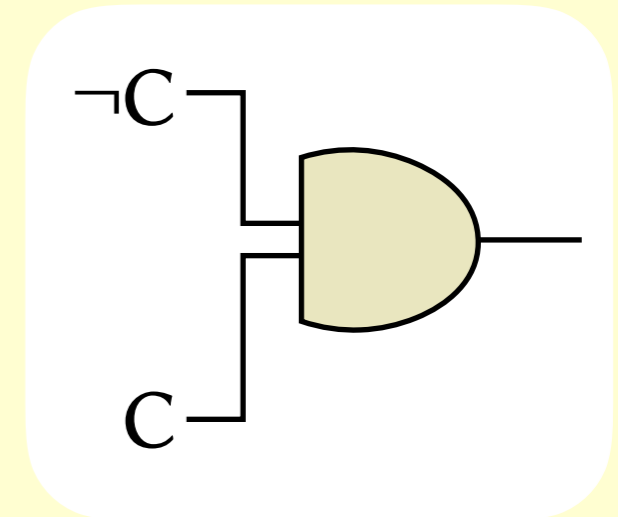
DP example 2



\rightarrow
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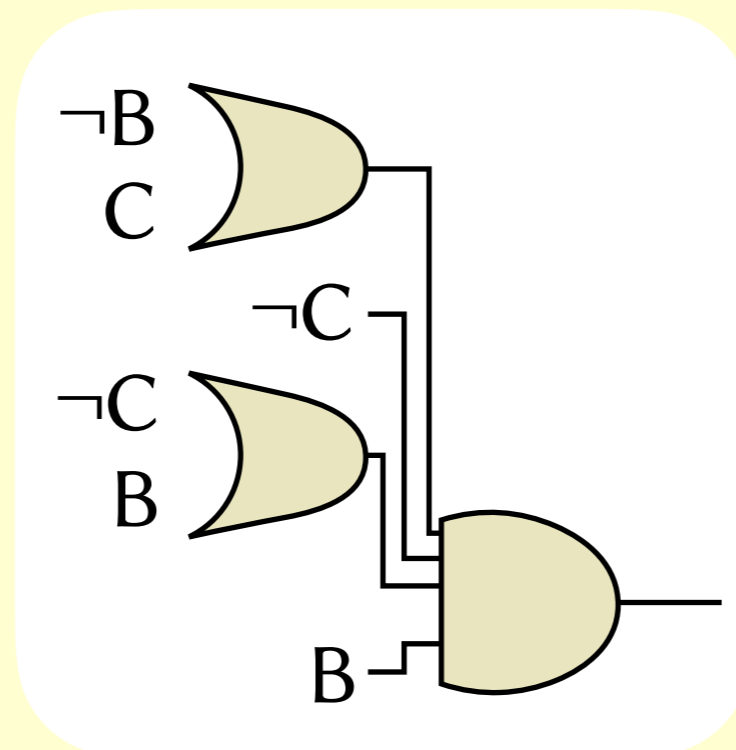


\rightarrow
B=0

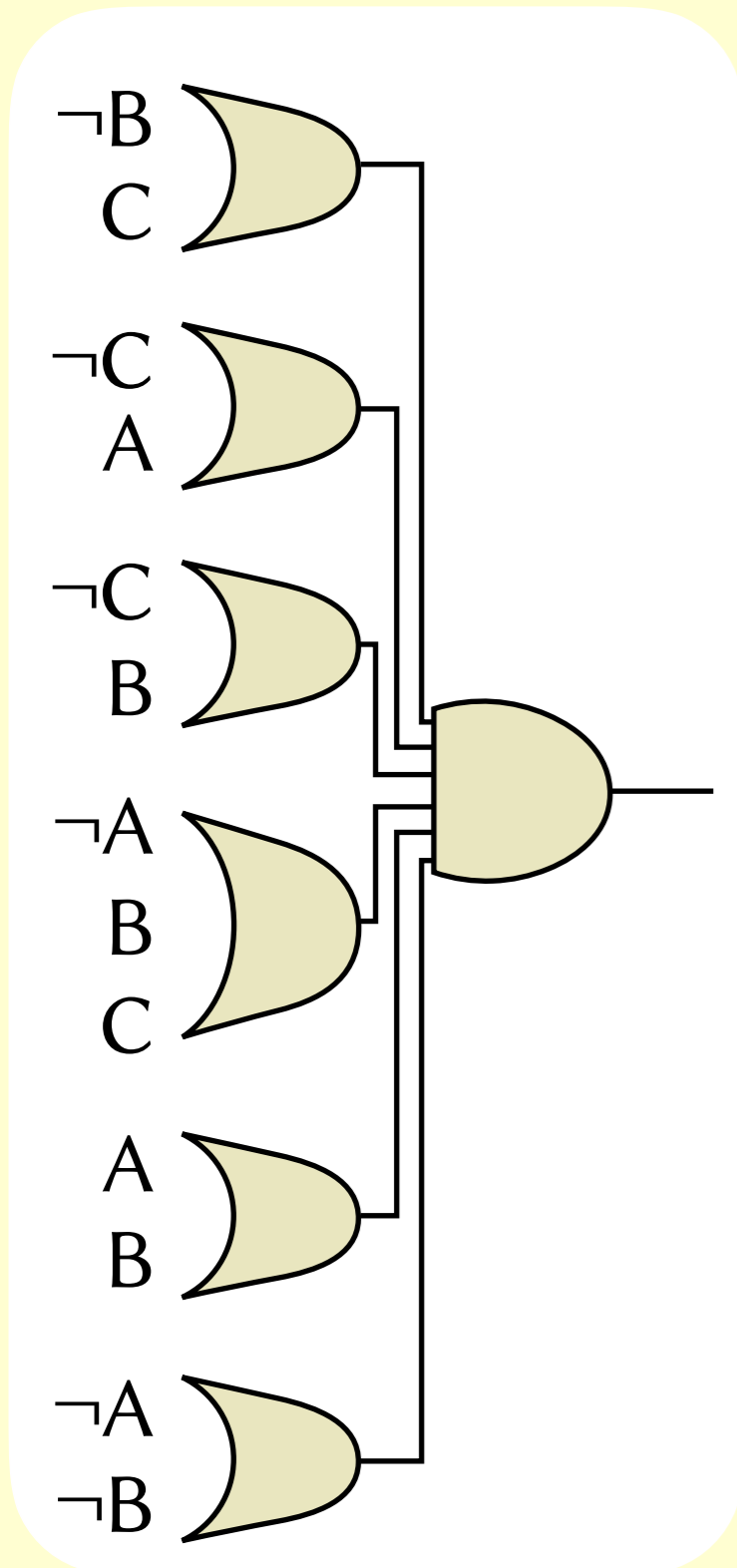


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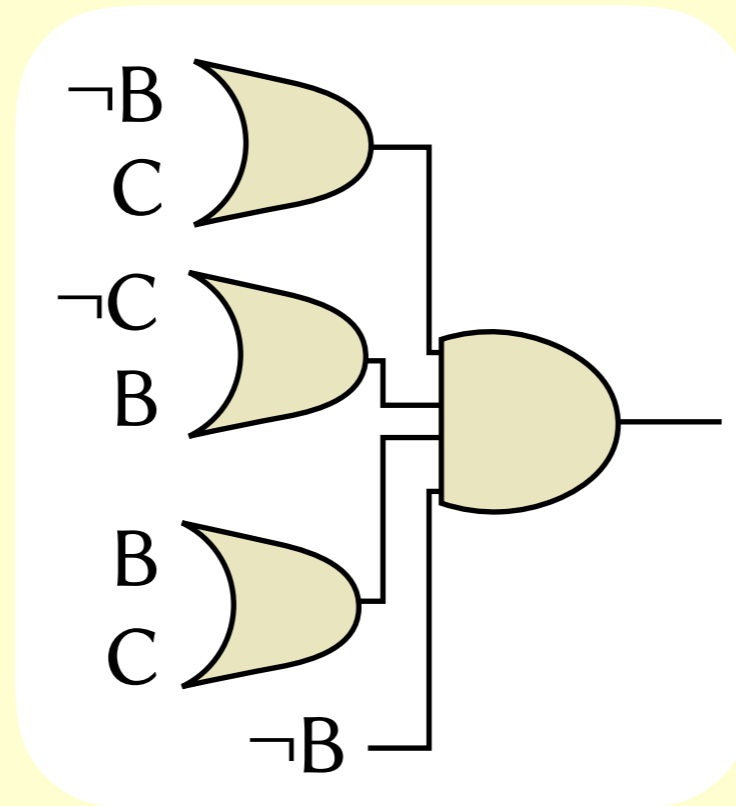
\rightarrow
A=0



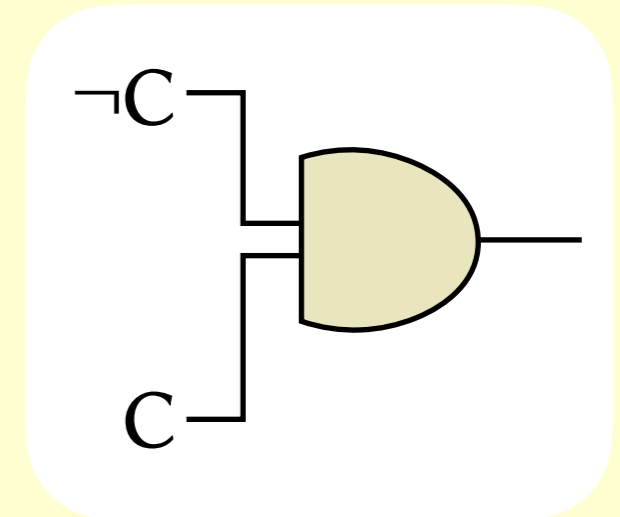
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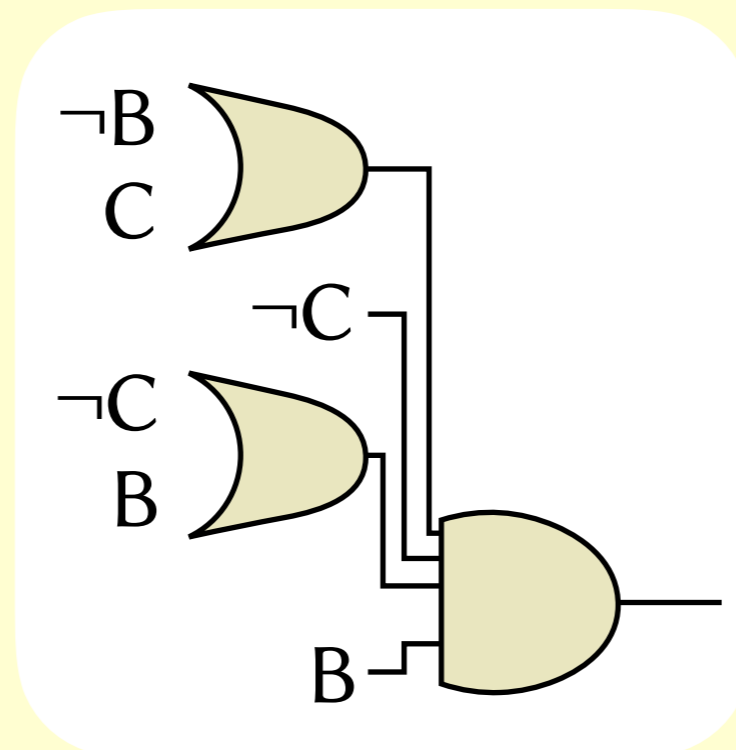


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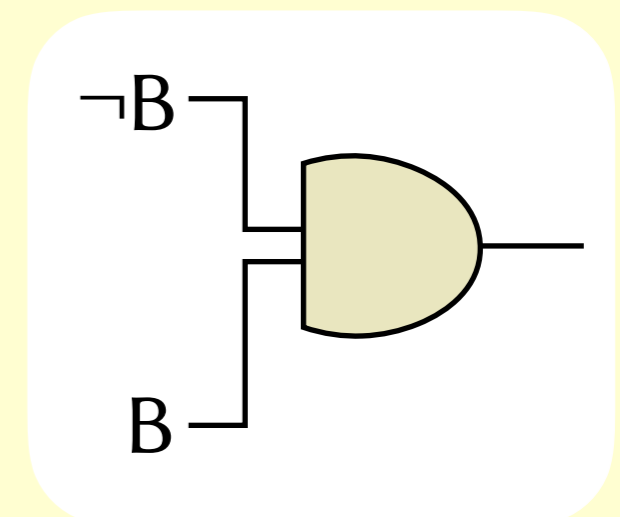


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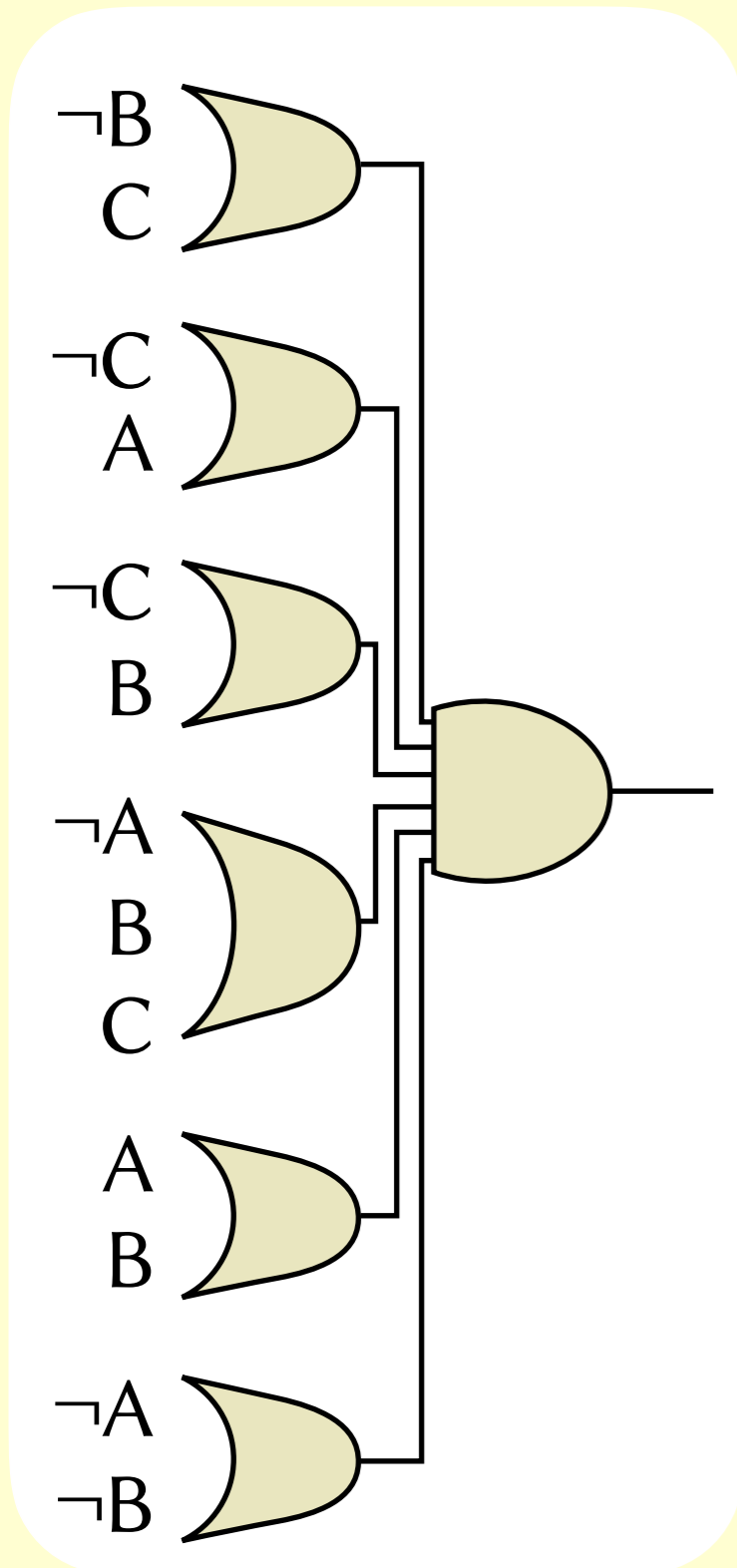
\rightarrow
A=0



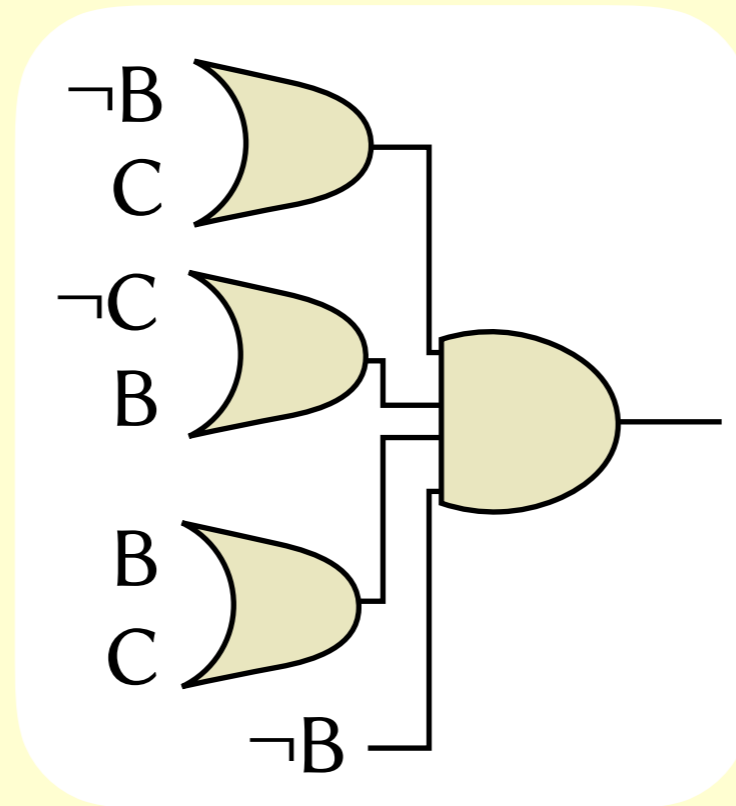
\rightarrow
C=0



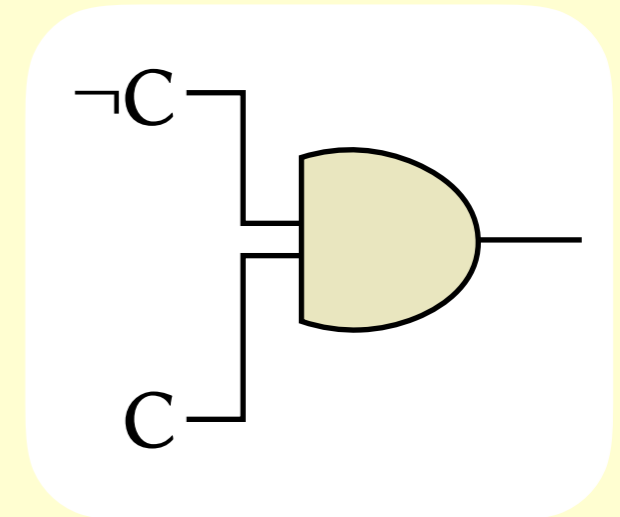
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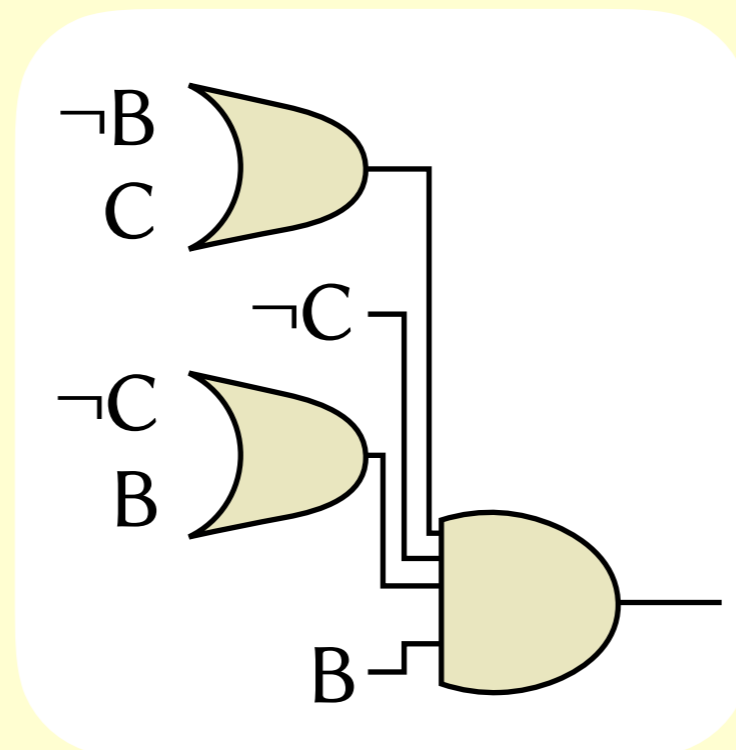


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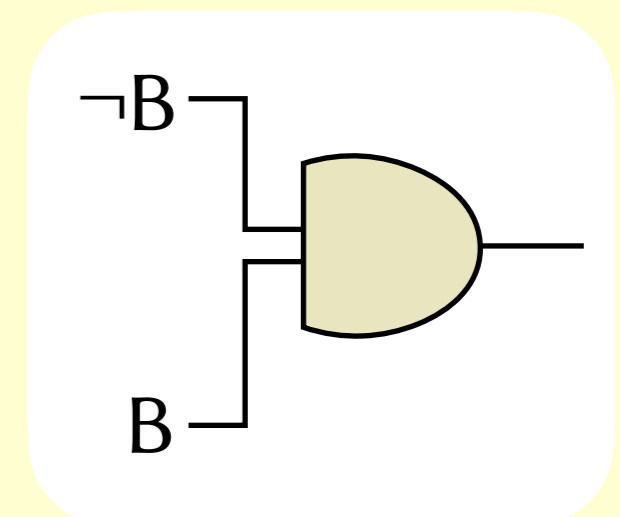


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Towards SMT solving

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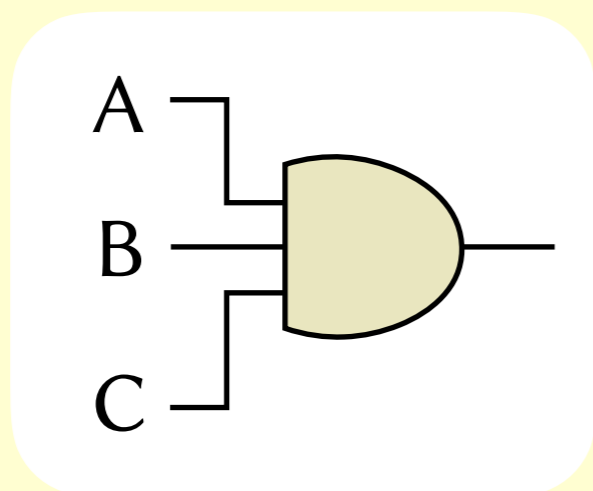
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- If these are 32-bit integers, we could make this a SAT problem by treating each variable as 32 Boolean variables and encoding the rules of Boolean arithmetic.

Towards SMT solving

- We can now prove basic Boolean formulas. But what about proving something like $A \times (B + C) = A \times B + A \times C$?
- If these are 32-bit integers, we could make this a SAT problem by treating each variable as 32 Boolean variables and encoding the rules of Boolean arithmetic.
- Or we can move up to SMT: *satisfiability modulo theories*.

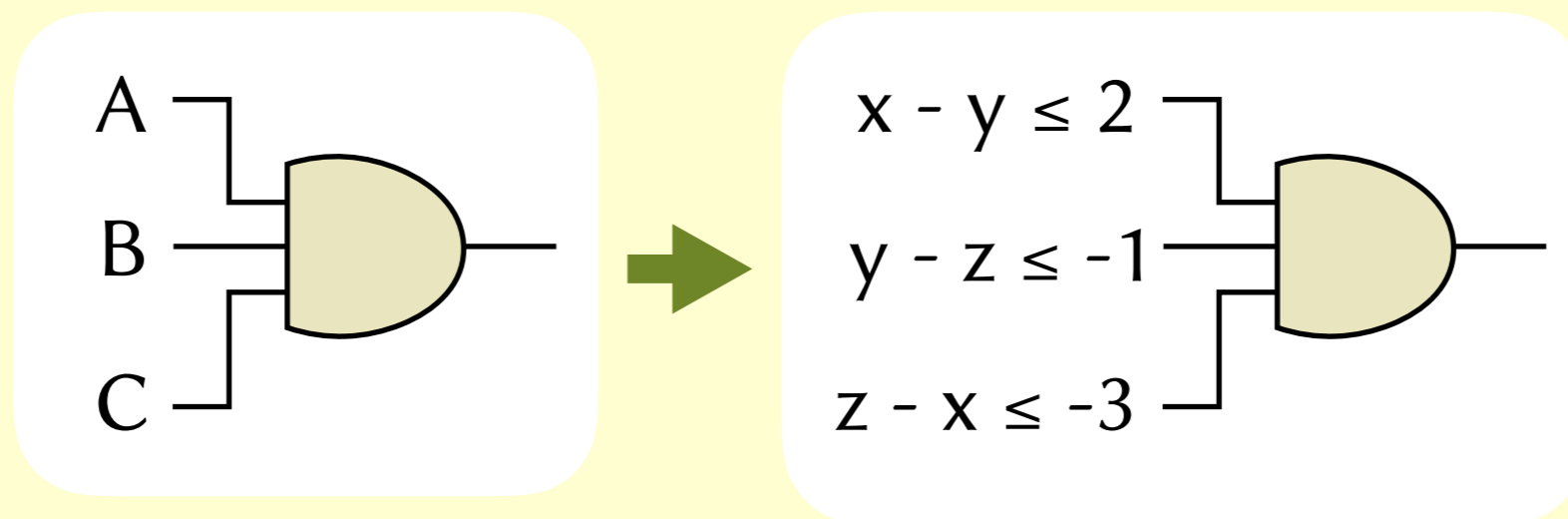
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- **Theory of arrays, theory of bit-vectors, etc.**

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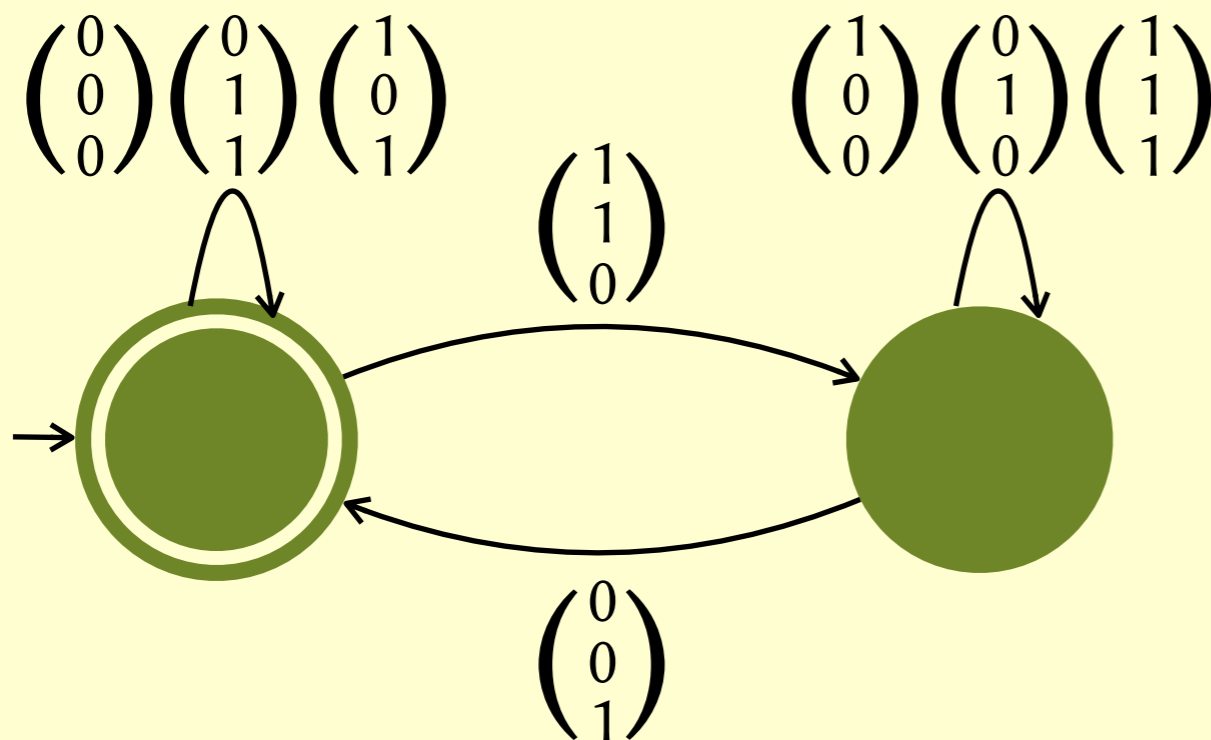
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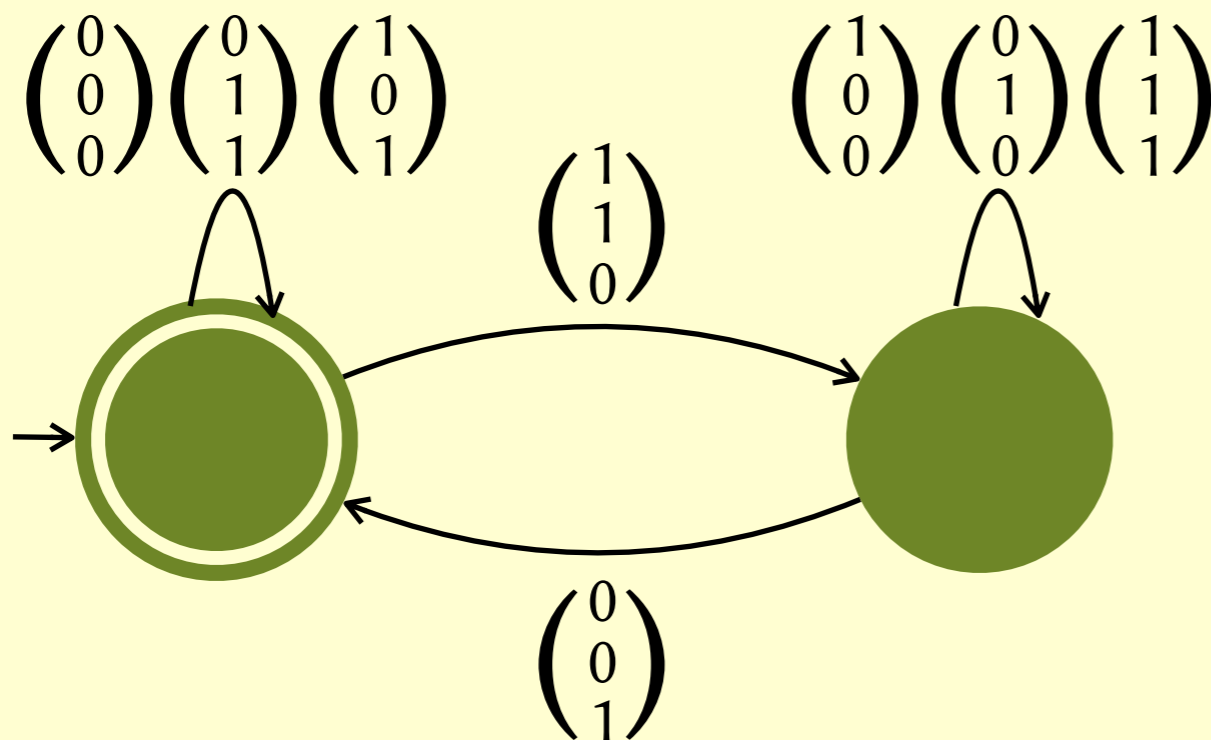
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Julius Richard Büchi
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- Now we have multiplication, we can write a statement representing the Collatz conjecture: does there exist an infinite sequence of positive integers x_0, x_1, x_2, \dots such that

$$2 \times x_{i+1} = x_i \quad \text{if } x_i \text{ is even}$$

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- So **if** arithmetic with multiplication were decidable, we could solve the Collatz conjecture automatically!

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- So it must also be impossible to write an algorithm to decide whether arithmetic statements are true or not.

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- **Task.** Write a program `halts` with the following declaration:

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S1

S2

S3

S4

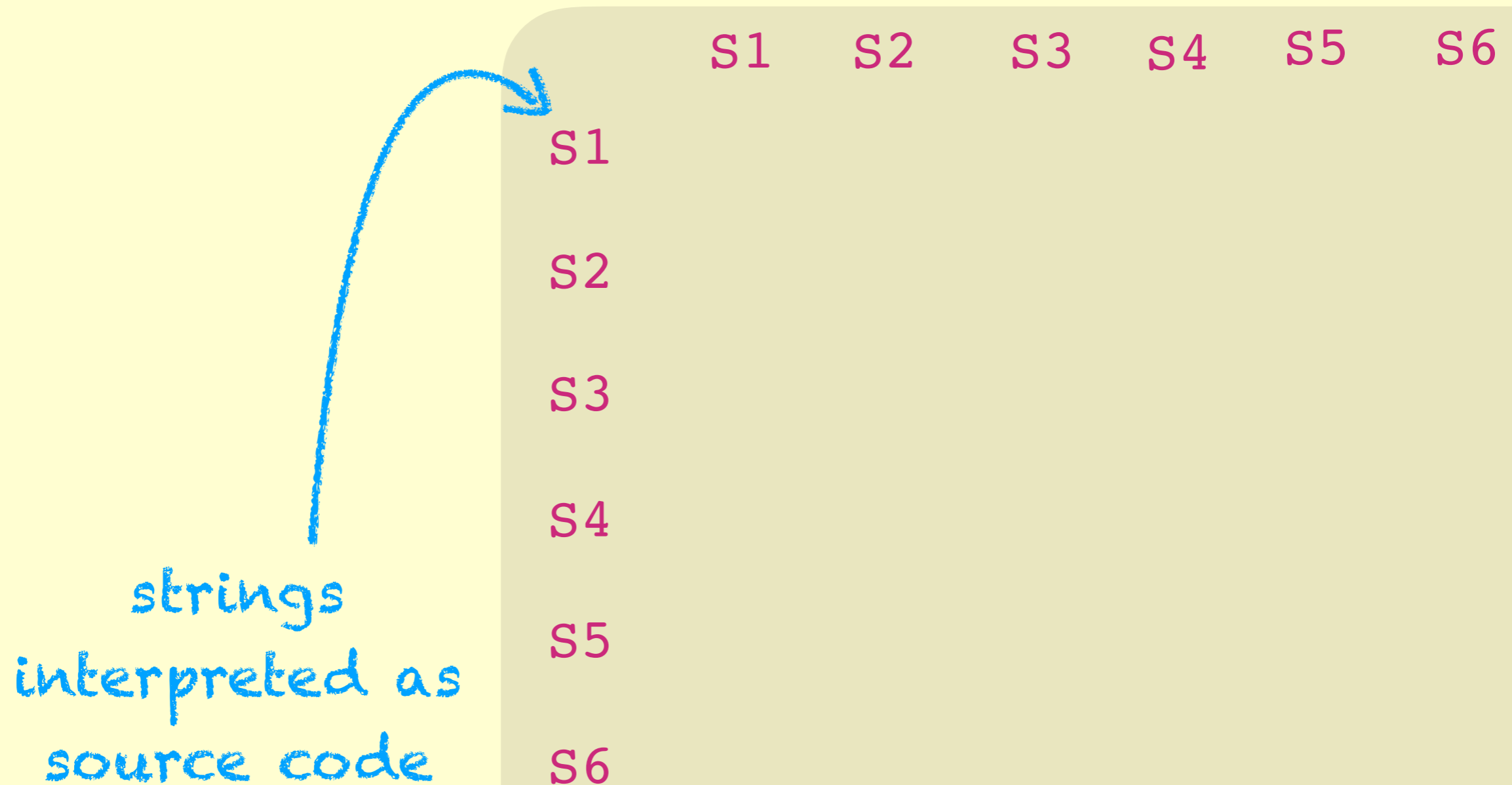
S5

S6

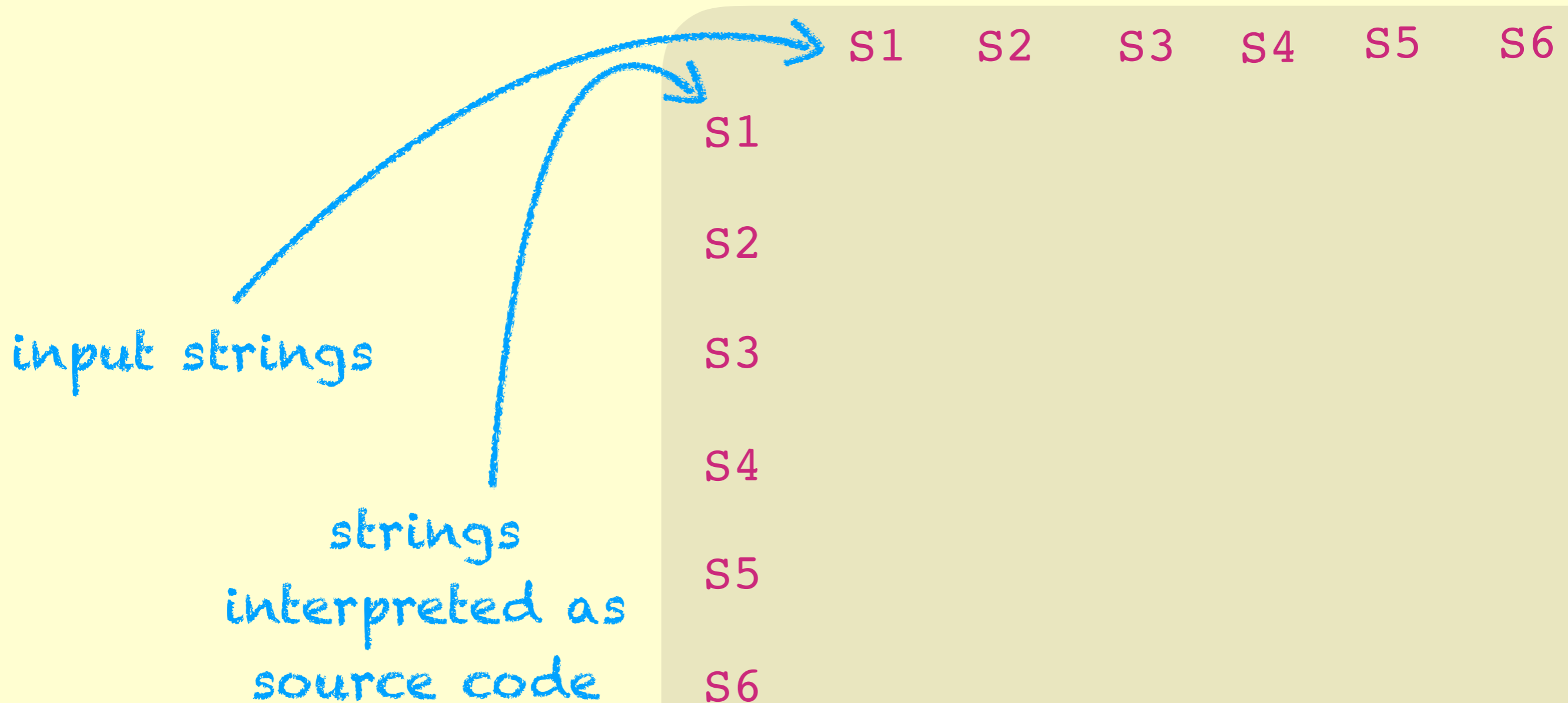
Aside: Halting Problem

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S1						
S2						
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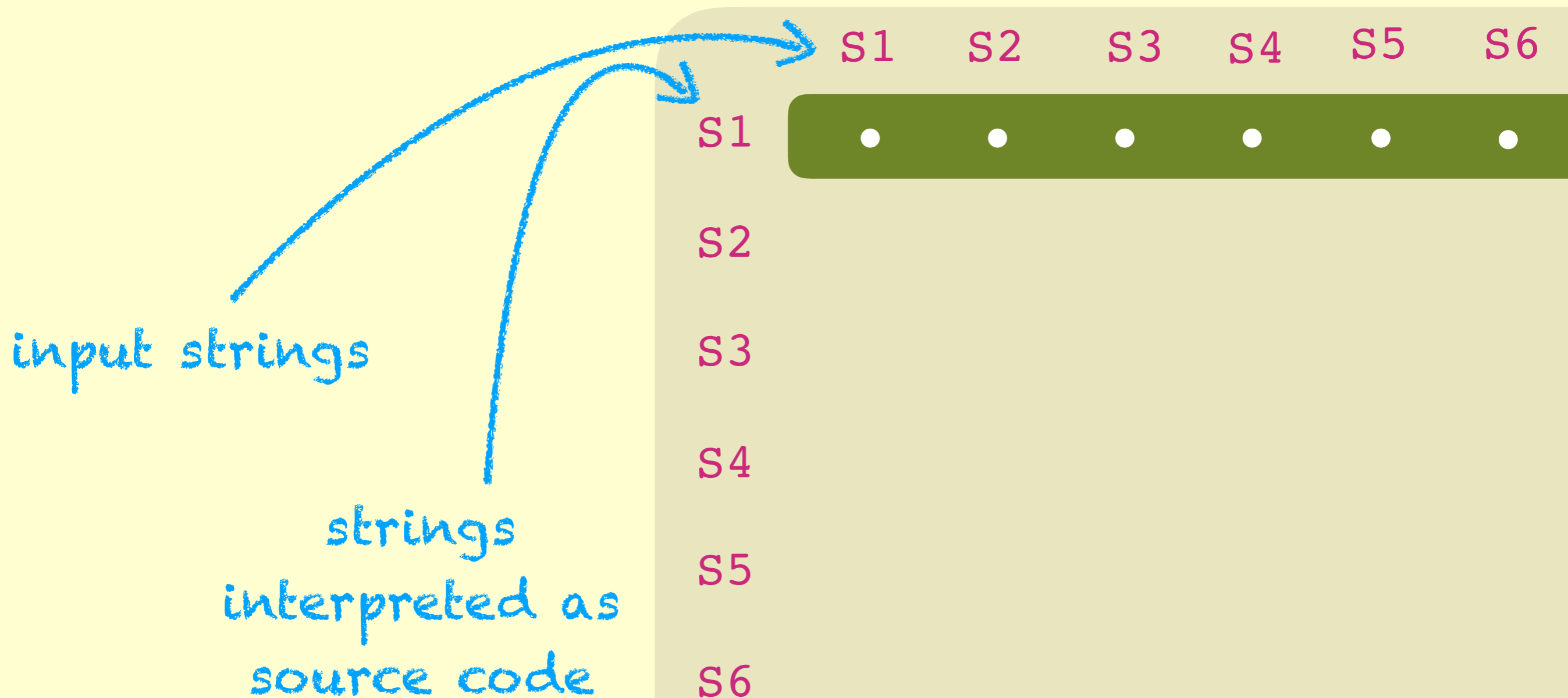
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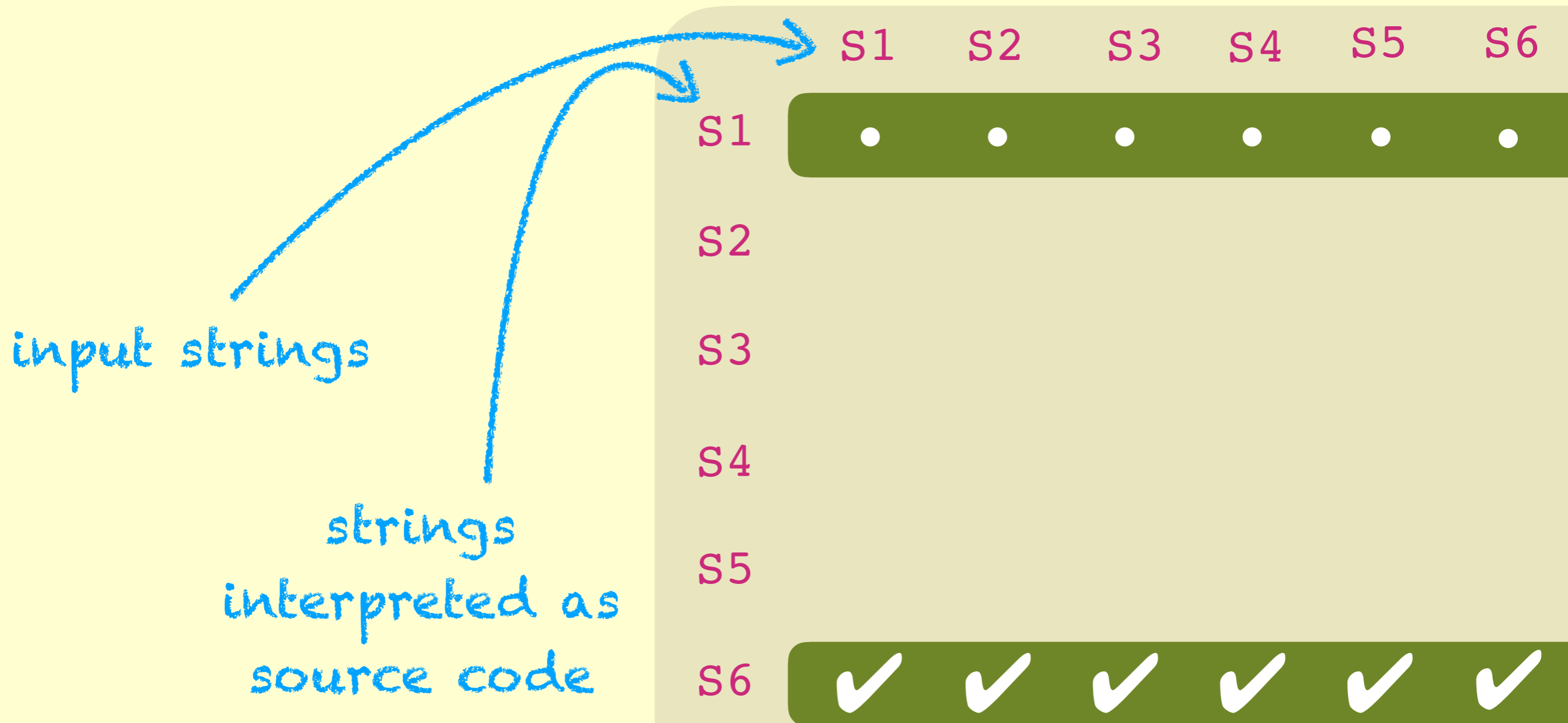
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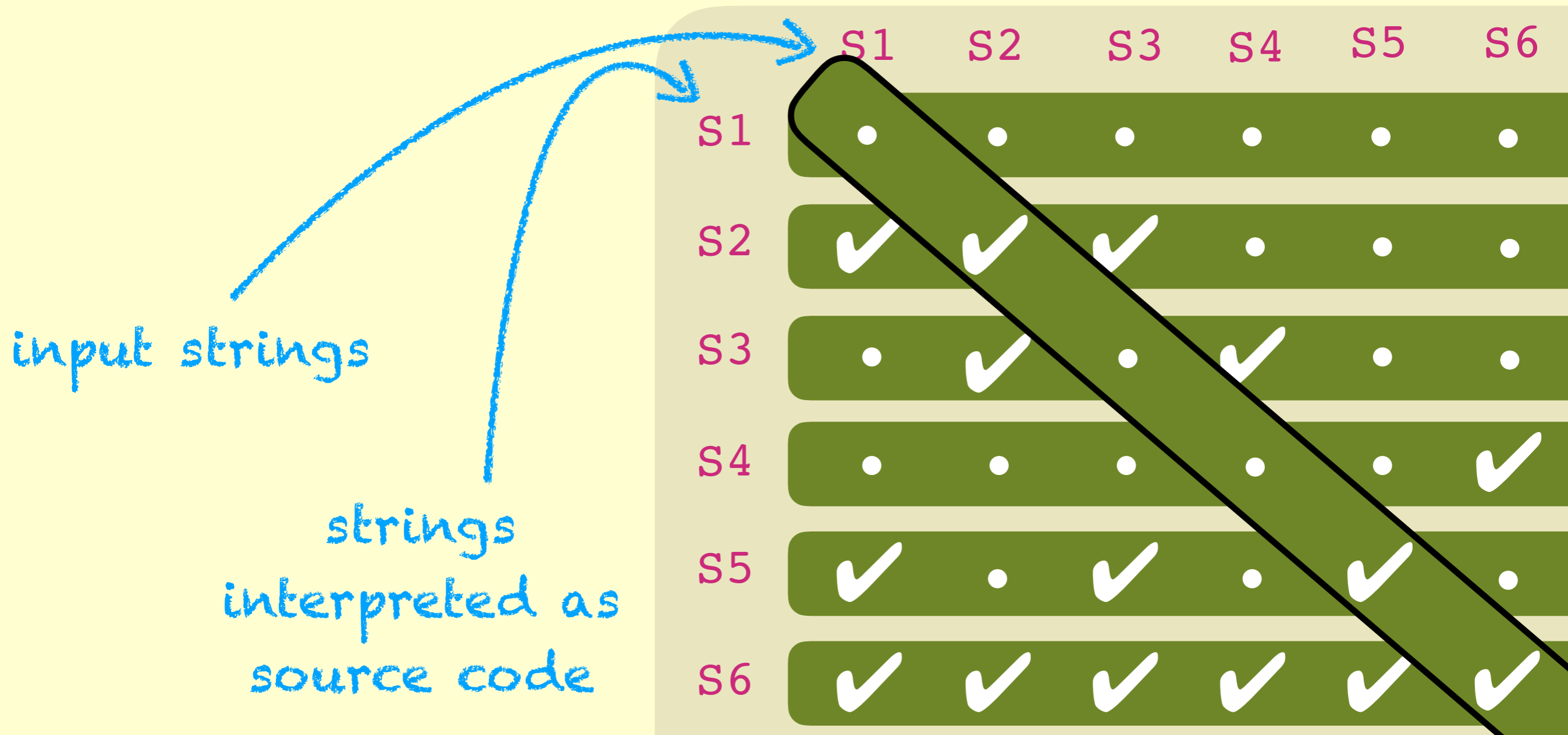
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input strings

strings interpreted as source code

	S1	S2	S3	S4	S5	S6
S1	•	•	•	•	•	•
S2	✓	✓	✓	•	•	•
S3	•	✓	•	✓	•	•
S4	•	•	•	•	•	✓
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s



s1

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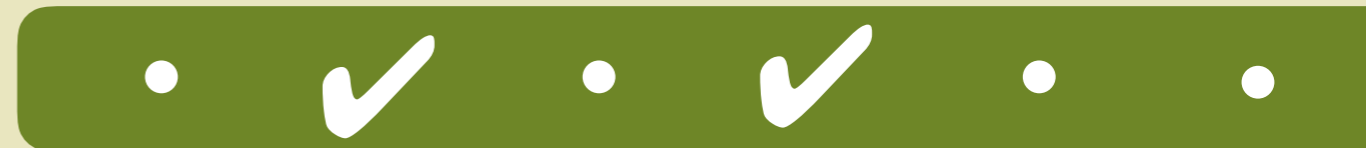
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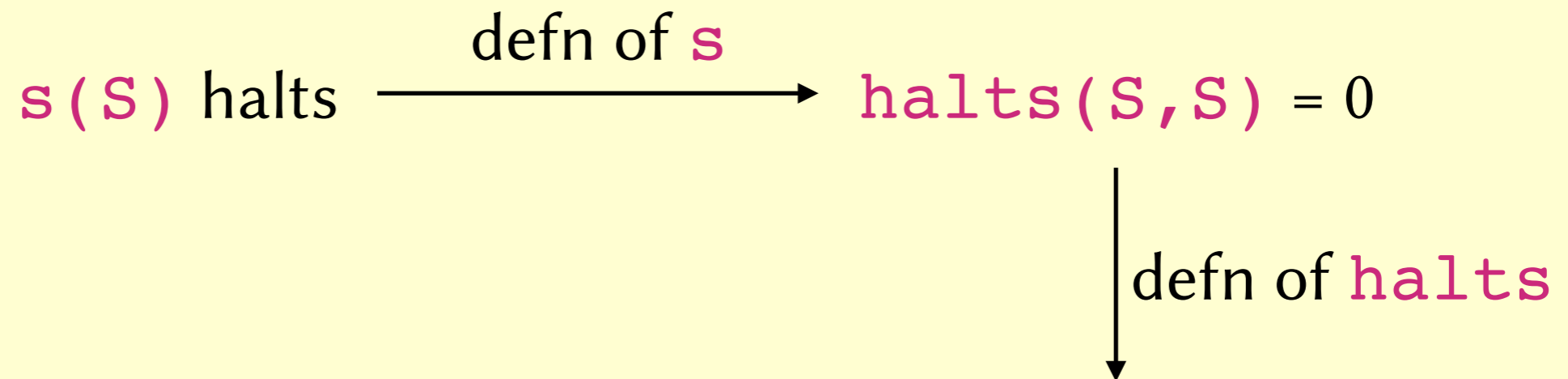
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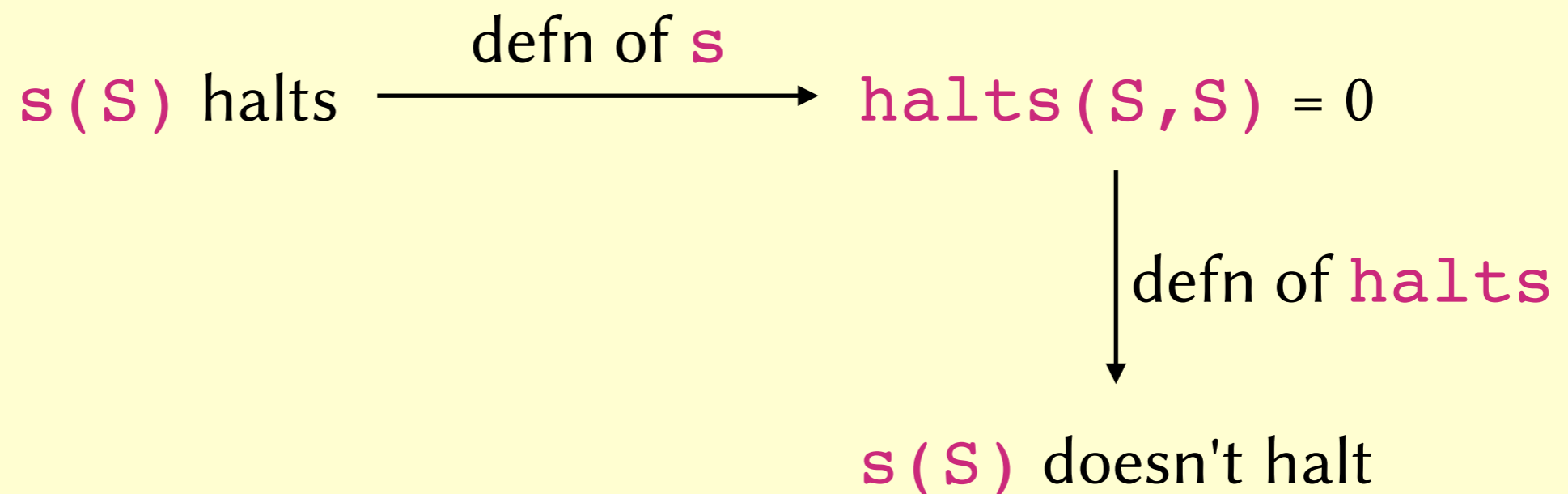


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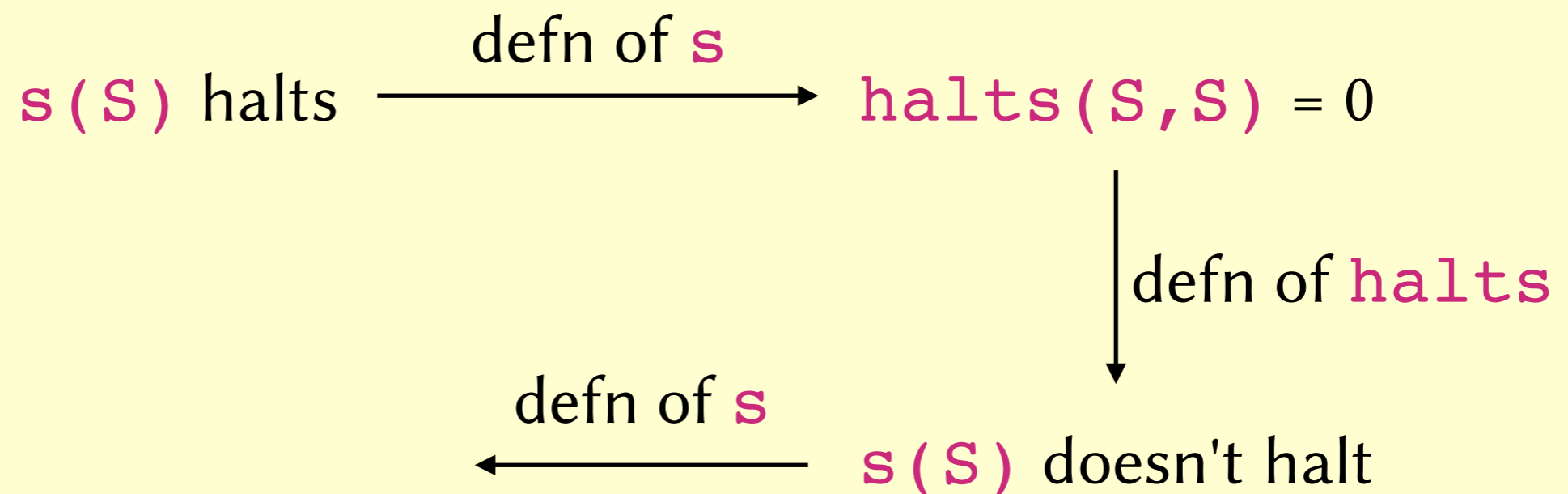


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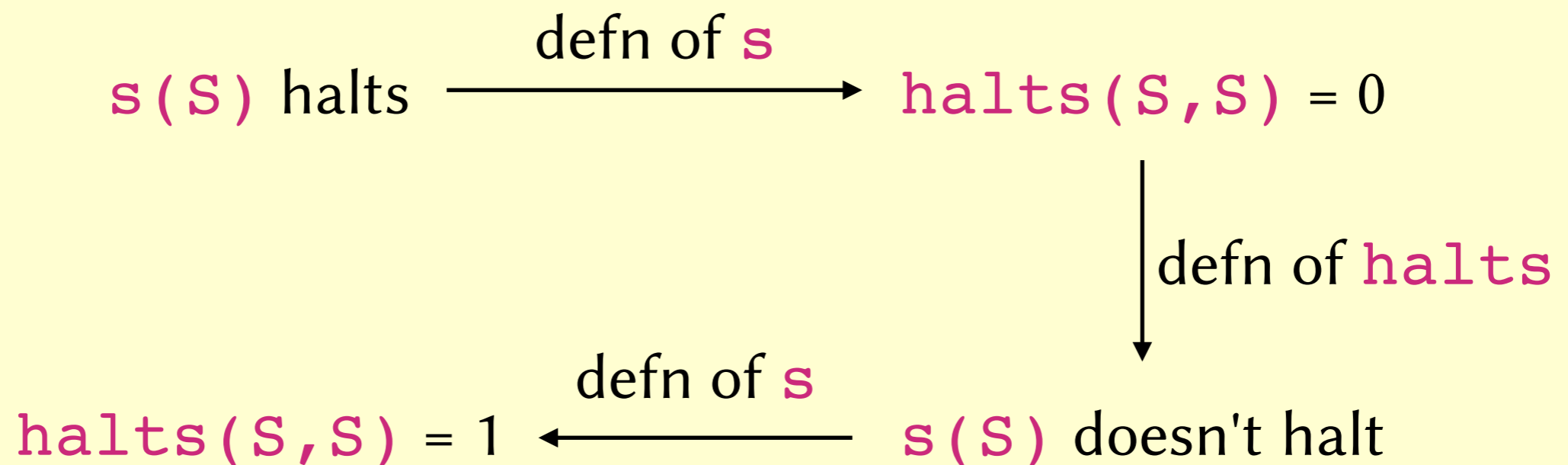


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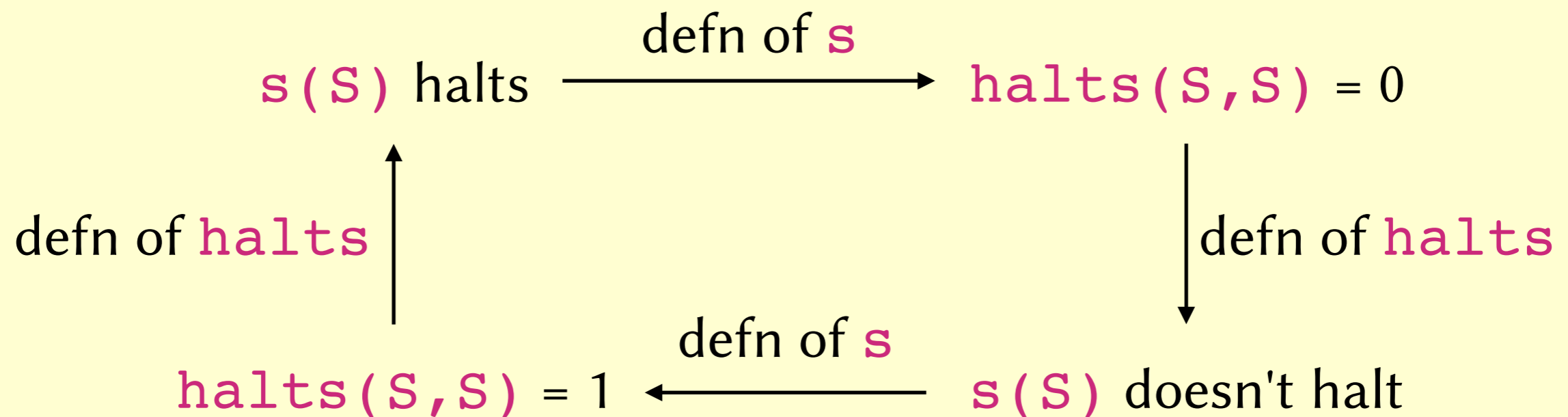


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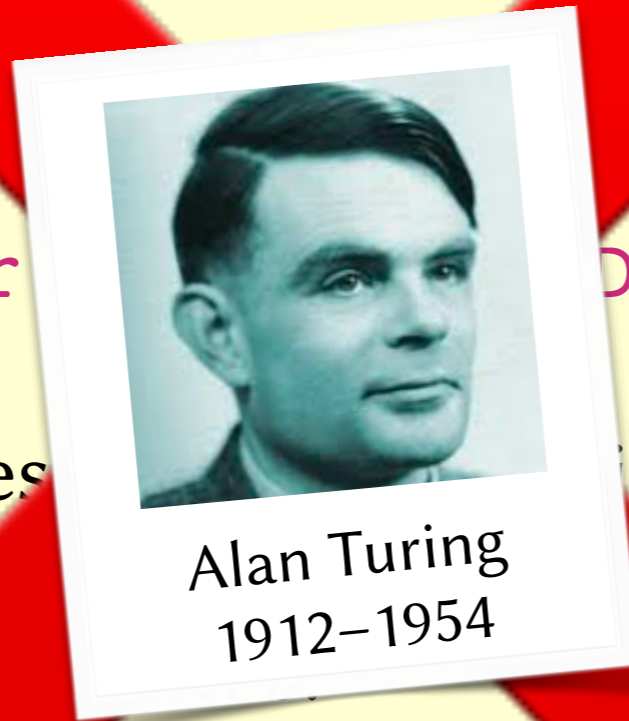
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